



STA-101P: Quantitative Methods

Fall 2013

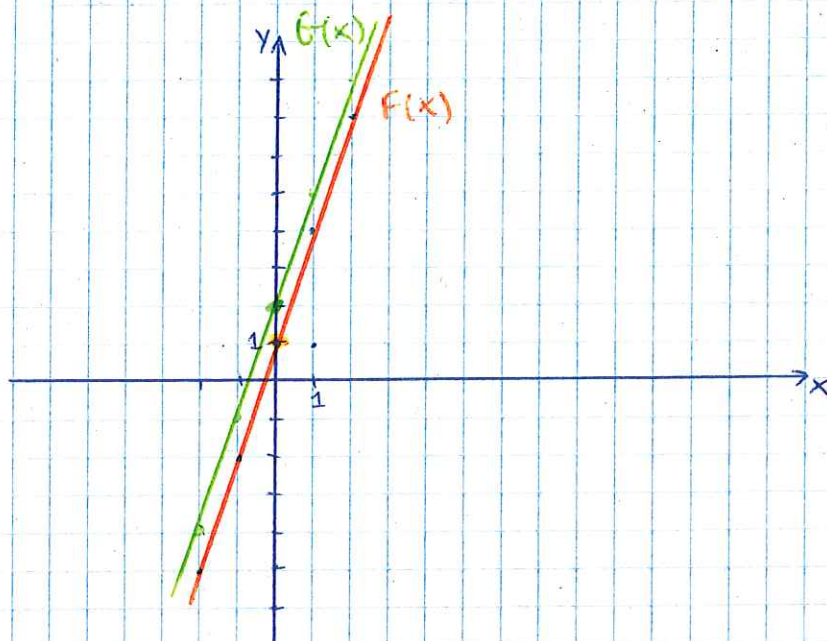
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I LINEAR EQUATIONS.

$$F(x) = y = 3x + 1$$

x	y = 3x + 1
-2	-5
-1	-2
0	1
1	4
2	7
3	10
4	13
5	16
6	19



$$G(x) = 3x + 2$$

$$F(x) = 3x + 1$$

same slope \rightarrow lines are parallels.

$$y = \overset{\text{SLOPE}}{a}x + \overset{\text{INTERCEPT}}{b} \quad \text{with the y axis}$$

variable parameter variable parameter

$a > 0$: upward line.

$a = 0$: parallel (: or ---).

$a < 0$: downward line.

① The equation of the ~~x~~ axis is $x = 0$

\hookrightarrow if $x = 0$:

$$\begin{aligned} y &= ax + b \\ y &= b \end{aligned}$$

\hookrightarrow intercept with the y axis = b .

② The equation of the x axis is $y = 0$

\hookrightarrow if $y = 0$:

$$\begin{aligned} y &= ax + b = 0 \\ x &= -b/a \end{aligned}$$

\hookrightarrow intercept with the x axis "the root" = $-b/a$.

⚠ some lines have no root (~~---~~).

II. QUADRATIC EQUATIONS.

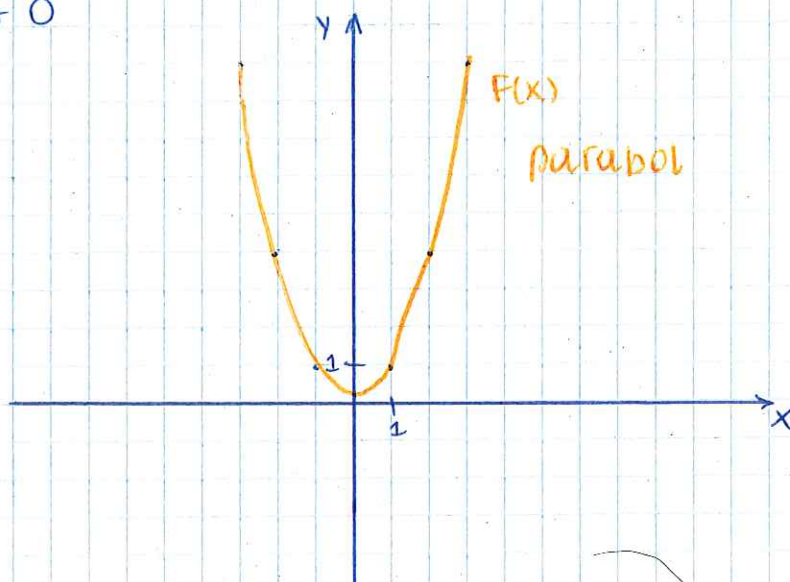
parabols.

$$F(x) = y = \underset{\text{SLOPE}}{ax^2} + \underset{\text{INTERCEPT}}{bx} + c$$

⚠ if the exponent is a variable, it becomes a linear equation.

$$F(x) = y = \frac{1}{x^2} + 0x + 0$$

X	$y = x^2$
-3	9
-2	4
-1	1
0	0
1	1
2	4
3	9
4	16
5	25



$$F(x) = y = ax^2 + bx + c$$

∩ or U?

how high is the parabola?

- if the slope is positive : U
- if the slope is negative : ∩
- if the slope is 0, it's a linear equation.

$$a^m \times a^m = a^{m+m}$$

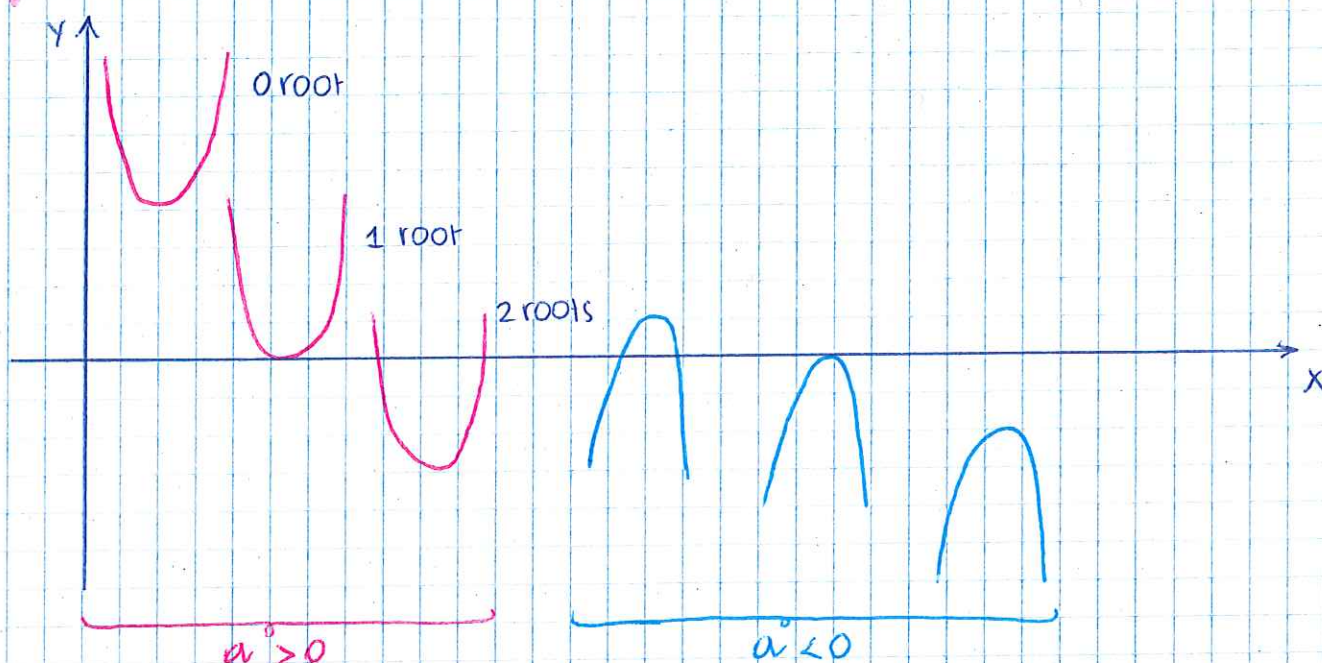
$$a^{-m} = 1 / a^m$$

$$\frac{a^m}{a^m} = a^{m-m}$$

$$a^{1/m} = \sqrt[m]{a}$$

$$(a^m)^m = a^{m \cdot m}$$

1. Find the Discriminant, the root(s) & the min/max



The Discriminant:

the discriminant indicates how many roots have the parabol.

$$D = b^2 - 4ac$$

$D > 0$: 2 roots.
 $D = 0$: 1 root.
 $D < 0$: no root.

The root(s) - intercept(s) with the x axis:

the root(s) are the intercept(s) of the parabol with the x axis.

$$\begin{matrix} x_1 \\ x_2 \end{matrix} \left\{ \begin{array}{l} \text{root(s)} = \frac{-b \pm \sqrt{D}}{2a} \end{array} \right.$$

if there are 2 roots, do the calculations with \oplus and then with \ominus

if there is 1 root, only do the \oplus

L, if there is only 1 root, we do the operation with $+$ or $-$?

the minimum or maximum:

the minimum / maximum is the lowest / highest point of the parabol. It is in the middle between the 2 roots (the 2 results of the operation are necessary).

L, what if there is just 1 root? no root?

we still do the same operation?

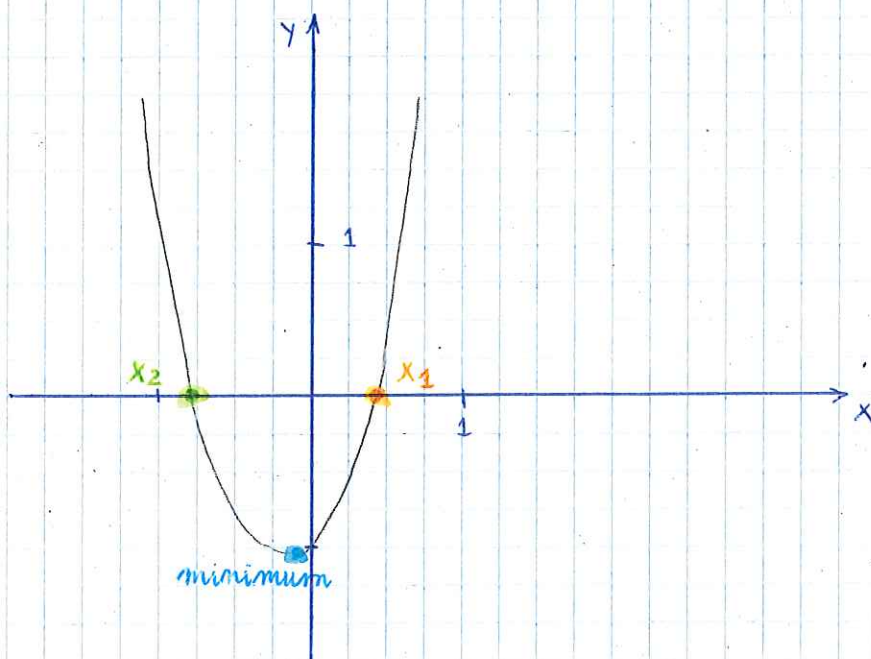
x value of the min/max.

to find the y value of the min/max, solve the equation with the x value.

$$m = \frac{x_1 + x_2}{2}$$

EXAMPLE:

$$y = 3x^2 + x - 1$$



- the slope (a) > 0 : U parabol.
- the intercept with the y axis is -1 .
- the Discriminant ($D = b^2 - 4ac$):

$$\begin{aligned} D &= 1^2 - 4(3)(-1) \\ &= 1 - (-12) \\ &= 13 \end{aligned}$$

$$\begin{aligned} 13 &> 0 \\ D &> 0 \\ &\rightarrow 2 \text{ roots.} \end{aligned}$$

- the roots ($\frac{-b \pm \sqrt{D}}{2a}$):

$$x_1 = \frac{-1 + \sqrt{13}}{2 \cdot 3} = 0,43$$

$$x_2 = \frac{-1 - \sqrt{13}}{2 \cdot 3} = -0,77$$

- the minimum ($m = \frac{x_1 + x_2}{2}$):

$$m = \frac{0,43 + (-0,77)}{2} = -0,17 \rightarrow x \text{ value of the min.}$$

$$y_m = 3(-0,17)^2 + (-0,17) - 1 = -1,08 \rightarrow y \text{ value of the min.}$$

$$\text{minimum } (0,17; -1,08)$$

III. CUBIC EQUATIONS.

linear
quadratic
cubic

$$y = ax + b$$

$$y = ax^2 + bx + c$$

$$y = ax^3 + bx^2 + cx + d$$

graph
Graph
Graph

$$y = ax^3 + bx^2 + cx + d$$

IV. EXPONENTIAL EQUATIONS.

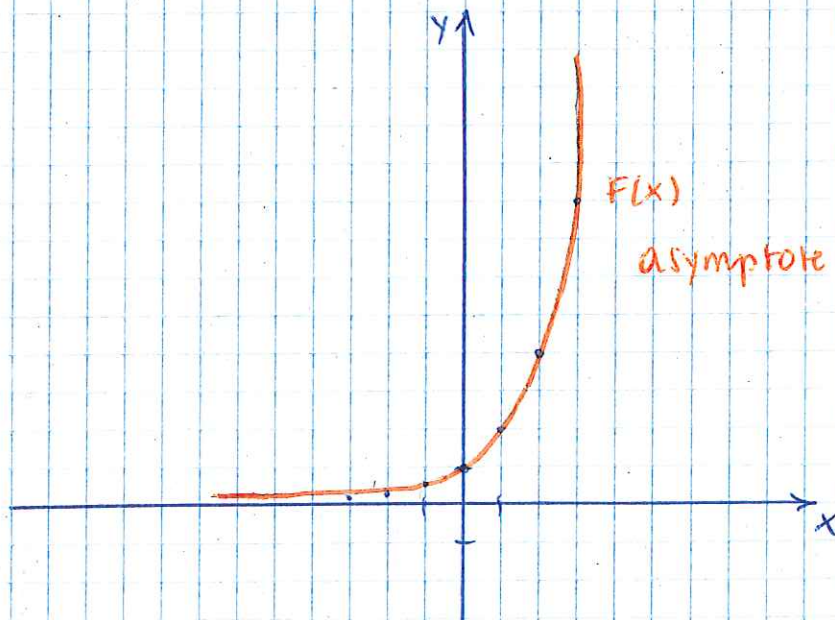
$$y = a^x + b$$




the intercept with the y axis is
 $y = a^0 + b \rightarrow 1 + b$

$$f(x) = 2^x$$

x	$y = 2^x$
-3	$2^{-3} = 1/2^3 = 1/8$
-2	$2^{-2} = 1/2^2 = 1/4$
-1	$2^{-1} = 1/2$
0	$2^0 = 1$
1	$2^1 = 2$
2	$2^2 = 4$
3	$2^3 = 8$



if the parameter b increases, the asymptote will
goes up on the graph (). ex: $y = x^2 + 5$
Conversely when the parameter b decrease.

1. Logarithmic operations.

$$M = b^a$$

$$\rightarrow 16 = 4^2$$

$$b = \sqrt[a]{M}$$

$$\rightarrow 4 = \sqrt[2]{16}$$

$$a = \log_b M$$

$$\rightarrow 2 = \log_4 16$$

a is the logarithm
in b base of M .

• EXAMPLES:

① $\log_{10} 1000 = 3$

$$10^3 = 1000$$

$$\sqrt[3]{1000} = 10$$

② $\log_2 512 = 9$

$$2^9 = 512$$

$$\sqrt[9]{512} = 2$$

! on the calculator $\boxed{\log} = \log_{10}$

$$\rightarrow \boxed{\log}_{10} 1010 = 3.004 \rightarrow 10 = \sqrt[3.004]{1010} \rightarrow 1010 = 10^{3.004}$$

$$\rightarrow \boxed{\log}_{10} 1000 = 3 \rightarrow 10 = \sqrt[3]{1000} \rightarrow 1000 = 10^3$$

! on the calculator $\boxed{\ln} = \log_e$ ($e = 2.718$).

$$\rightarrow \boxed{\ln} 1 = \log_e 1 = 0 \rightarrow e = \sqrt[0]{1} \rightarrow 1 = e^0$$

• FORMULAS:

$$b^m \cdot b^n = b^{m+n} = \log_b(m \cdot n) = \log_b m + \log_b n$$

$$\frac{b^m}{b^n} = b^{m-n} = \log_b \left(\frac{m}{n} \right) = \log_b m - \log_b n$$

! $(b^n)^m = b^{n \cdot m} = \log_b m^m = m \log_b n$

HOW TO change the base
of a logarithm?

$$\log_b K = \frac{\log_m K}{\log_m b}$$

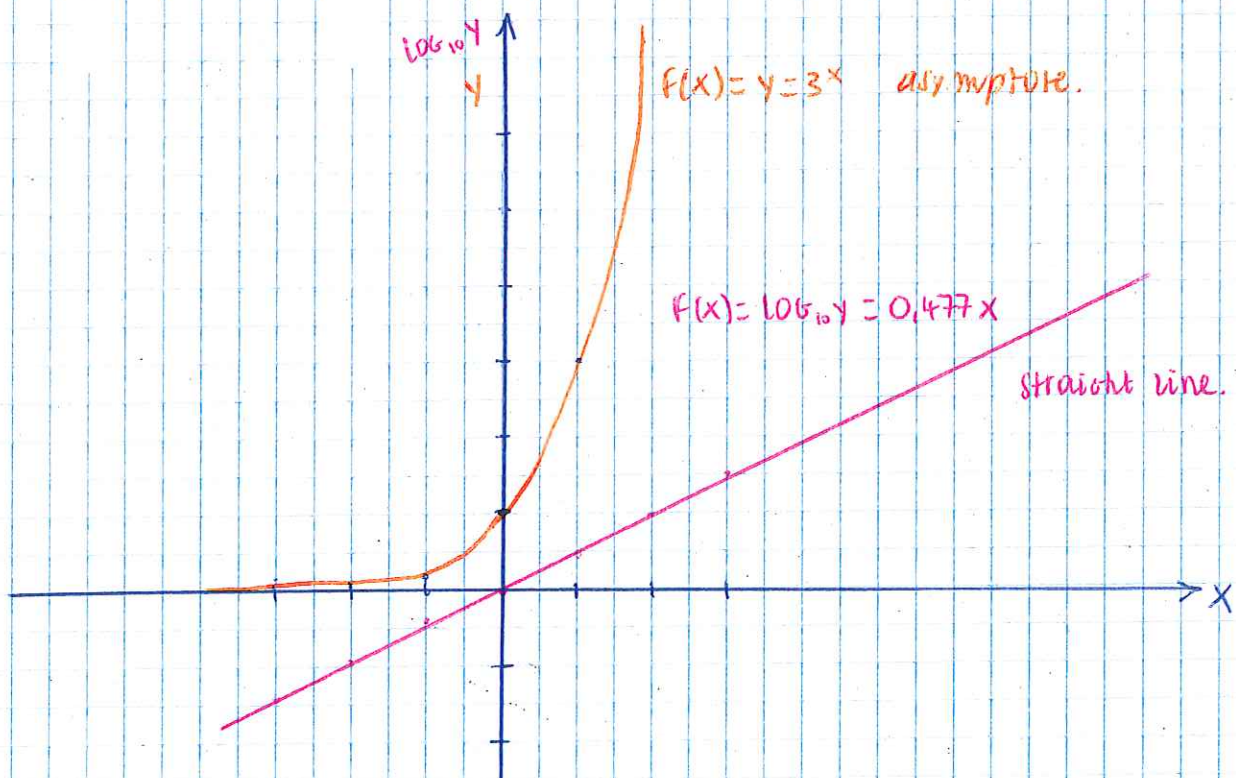
How to change the Graph result with logarithm?

if you change the scale of the y axis in a logarithmic scale, the asymptote will become a straight line.

$$F(x) = y = 3^x$$

$$\begin{aligned} \rightarrow \log_{10} y &= \log_{10} 3^x \\ &= x \underbrace{\log_{10} 3}_{\text{number: } 0,477} \\ &= 0,477 x \end{aligned}$$

x	$y = 3^x$	$\log_{10} y = 0,477 x$
-3	$3^{-3} = 1/27$	$0,477 \cdot (-3) = -1,431$
-2	$3^{-2} = 1/9$	$0,477 \cdot (-2) = -0,954$
-1	$3^{-1} = 1/3$	$0,477 \cdot (-1) = -0,477$
0	$3^0 = 1$	$0,477 \cdot 0 = 0$
1	$3^1 = 3$	$0,477 \cdot 1 = 0,477$
2	$3^2 = 9$	$0,477 \cdot 2 = 0,954$
3	$3^3 = 27$	$0,477 \cdot 3 = 1,431$



I. PERCENTAGES.

$$\% = \frac{1}{100}$$

$$ab + ac = a(b+c)$$

↳ distribution.

● Calculate a margin:

1. $500\% \text{ of } 2 = 2 \times 500\% = 2 \times \frac{500}{100} = 10$

2. ADD 10% to 20€:

$$10\% \text{ of } 20 = 20 \times \frac{10}{100} = 2$$

$$\rightarrow 20 + 2 = 22 \text{ €}$$

3. ADD 50% to 300 €:

$$50\% \text{ of } 300 = 300 \times \frac{50}{100}$$

$$\rightarrow 300 + 300 \times \frac{50}{100} = 300 \left(1 + \frac{50}{100}\right) = 300 (1 + 0,5)$$

$$= 300 \cdot 1,5$$

ADD a% to b:

$$a\% \text{ of } b = b \times \frac{a}{100}$$

$$\rightarrow \left(b + b \cdot \frac{a}{100}\right) = b \left(1 + \frac{a}{100}\right).$$

ADD a% to b:

$$b \left(1 + \frac{a}{100}\right)$$

● Find the original price & the margin:

selling price: \$280 margin: 40%.

$$280 / 1,4 = 200.$$

● Calculate a Discount:

Remove 20% to \$280:

$$\begin{aligned} \$280 \cdot \left(1 - \frac{20}{100}\right) &= \$280 \cdot (1 - 0,2) \\ &= \$280 \cdot 0,8 = 224\$ \end{aligned}$$

Remove a% to b:

$$b \left(1 - \frac{a}{100}\right)$$

● Calculate your interests:

I invest \$100 for 1 year at 10%.

$$\rightarrow \$100 + 10\% \text{ of } \$100$$

$$\$100 \times 1,10 = \$100 \times (1,10)^1 = \$110$$

I invest \$100 for 2 years at 10%.

$$\rightarrow (\$100 + 10\%) + 10\%$$

$$\$110 + 10\% \text{ of } \$110$$

$$\$110 \times 1,10 = \$121$$

$$\$100 \cdot 1,10 \cdot 1,10 = \$121$$

$$\$100 \cdot (1,10)^2 = \$121$$

I invest \$100 for 10 years at 10%.

$$\rightarrow \$100 \cdot (1,10)^{10} = \$259$$

to find
the total
sum with
interests.

$$S = P \left(1 + \frac{r}{100} \right)^n$$

total sum. principal. interest. number of years.

to find
the
original
principal.

$$P = \frac{S}{\left(1 + \frac{r}{100} \right)^n}$$

How long to invest \$100 at 10% to get \$1000?

$$\rightarrow S = P \left(1 + \frac{r}{100} \right)^n$$

$$\log S = \log \left(P \left(1 + \frac{r}{100} \right)^n \right)$$

$$\log S = \log P + \log \left(1 + \frac{r}{100} \right)^n$$

$$\log S = \log P + n \log \left(1 + \frac{r}{100} \right)$$

$$\log S - \log P = n \log \left(1 + \frac{r}{100} \right)$$

to find
the number
of years.

$$n = \frac{\log S - \log P}{\log \left(1 + \frac{r}{100} \right)}$$

see formulas

see formulas

$$\begin{aligned}
 L \rightarrow n &= \frac{\log 1000 - \log 100}{\log(1 + 0,1)} \\
 &= \frac{\log(1000/100)}{\log 1,1} \\
 &= \frac{\log 10}{\log 1,1} = \frac{1}{\log 1,1} = 24,15
 \end{aligned}$$

SEE FORMULAS

L → After 25 years, I will have more than \$ 1000.

CHECK: $100 \cdot (1 + 0,1)^{25} = 100 \cdot (1,1)^{25}$
 $= 1083,47 \$$

● calculate Depreciation:

A company buy a car for 50 000 €. The depreciation is of 10% per year. What is its value after 5 years?

$$\begin{aligned}
 L \rightarrow 50\,000 (1 - 0,1)^5 &= 50\,000 \cdot (0,9)^5 \\
 &= 50\,000 \cdot 0,59 = 29\,500 \text{ €}
 \end{aligned}$$

to calculate depreciation.

$$S = P \left(1 - \frac{r}{100}\right)^n$$

● calculate net present value (NPV):

I want 200 € in 2 years. What should I invest, at 8%?

$$\begin{aligned}
 L \rightarrow S &= P \left(1 + \frac{r}{100}\right)^n \\
 200 &= P \left(1 + \frac{8}{100}\right)^2 \\
 P &= \frac{200}{(1 + 0,08)^2} = \frac{200}{(1,08)^2} = \frac{200}{1,1664} = 171,5
 \end{aligned}$$

L → If I invest now 171,5 €, at 8%, I will get 200 € in 2 years.

Find the net present value.

$$NPV = \frac{S}{\left(1 + \frac{r}{100}\right)^n}$$

VI. SERIES & PROGRESSIONS.① arithmetic series:ADDITION

1	2	3	4	5
1	3	5	7	9

→ index.

→ values.

→ rule

$$S ; S+1d ; S+2d ; S+3d ; S+4d$$

S = starting value.
 d = difference (rule).

→ in the example, $d = 2$.→ the 100th value would be $(S + 99d)$, that is to say, $(1 + 99 \cdot 2)$.to find the n^{th} value.

$$n^{\text{th}} \text{ value} = S + (n-1)d$$

to find the sum of n values.

$$\text{SUM}_n = \frac{n}{2} (2S + (n-1)d)$$

→ the sum of the 100 first values would be:

$$\begin{aligned} \text{SUM}_{100} &= \frac{100}{2} (2 \cdot 1 + (100-1) \cdot 2) \\ &= 50 (2 + 99 \cdot 2) = 50 \cdot 200 = 10\,000. \end{aligned}$$

1	+	199	= 200
3	+	197	= 200
5	+	195	= 200
7	+	193	= 200
9	+	191	= 200
...		...	= 200
99	+	101	= 200

SUBSTRACTION d is negative!

$$n^{\text{th}} \text{ value} = S + (n-1)(-d)$$

$$\text{SUM}_n = \frac{n}{2} (2S + (n-1)(-d))$$

②

Geometric serie:MULTIPLICATION

1	2	3	4	5
1	2	4	8	16

index:
values:
rule.

$\times 2$ $\times 2$

$$S ; S \cdot r ; S \cdot r \cdot r ; S \cdot r \cdot r \cdot r ; S \cdot r \cdot r \cdot r \cdot r$$

$$S ; S \cdot r^1 ; S \cdot r^2 ; S \cdot r^3 ; S \cdot r^4$$

S = starting-value.
r = rule.→ in the example, $r=2$.→ the 100th value would be $(S \cdot r^{99})$, that is to say, $(1 \cdot 2^{99})$.to find the
nth value.

$$n^{\text{th}} \text{ value} = S \cdot r^{n-1}$$

⚠ on the calculator:

$$6,34 \dots E+29$$

$$= 6,34 \cdot 10^{29}$$

to find the sum
of n values.

$$SUM_n = \frac{S(r^n - 1)}{r - 1}$$

→ the sum of the 100 first values would be:

$$SUM_{100} = \frac{1(2^{100} - 1)}{(2 - 1)} = 1,27 \cdot 10^{30}$$

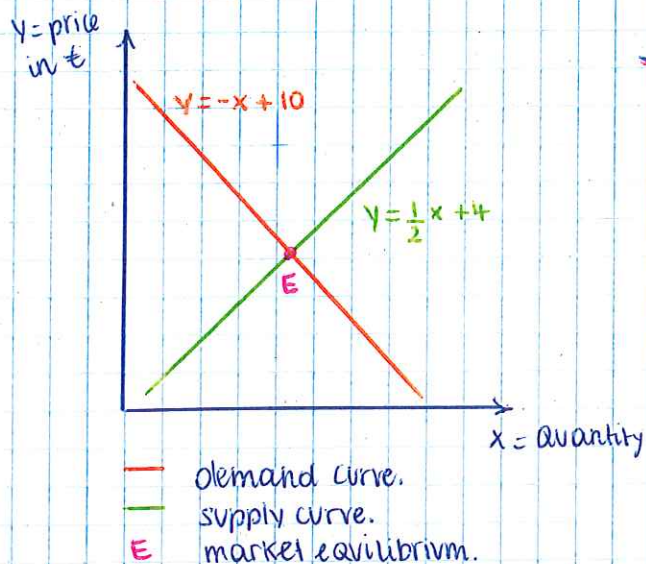
DIVISION

$$9 ; 3 ; 1 ; \frac{1}{3} ; \frac{1}{9} ; \frac{1}{27}$$

$$13 = \times \frac{1}{3}$$

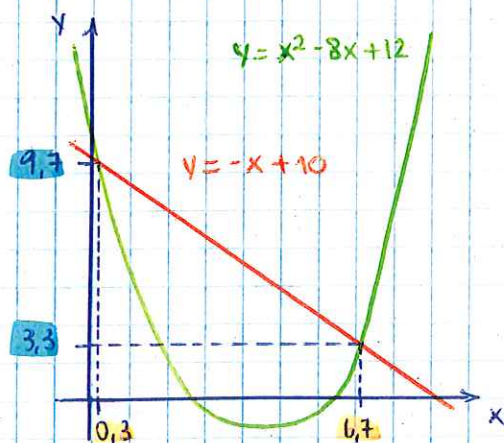
$$50^{\text{th}} \text{ value} = 9 \left(\frac{1}{3}\right)^{50-1} = 9 \left(\frac{1}{3}\right)^{49} = 3,76 \cdot 10^{-23}$$

$$SUM_{50} = 9 \frac{((1/3)^{50} - 1)}{(1/3 - 1)} = 13,5$$

VII. SYSTEMS OF EQUATIONS.● Straight line + straight line:→ HOW TO FIND E?

$$\begin{aligned}
 -x + 10 &= \frac{1}{2}x + 4 \\
 -x - \frac{1}{2}x &= -10 + 4 \\
 -\frac{3}{2}x &= -6 \\
 3x &= 12 \\
 x &= 4
 \end{aligned}$$

market
equilibrium
price.

● Straight line + parabola:→ Find the intercepts! Both:

$$\begin{cases}
 y = -x + 10 \\
 y = x^2 - 8x + 12
 \end{cases}$$

$$\begin{aligned}
 -x + 10 &= x^2 - 8x + 12 \\
 -x^2 - x + 8x - 12 + 10 &= 0 \\
 x^2 - 7x + 2 &= 0
 \end{aligned}$$

$$\begin{aligned}
 D &= b^2 - 4ac \\
 &= (-7)^2 - 4 \cdot 1 \cdot 2 \\
 &= 49 - 8 = 41
 \end{aligned}$$

> 0: 2 intercepts.

$$x_1 = \frac{7 + \sqrt{41}}{2} = 6,7$$

$$x_2 = \frac{7 - \sqrt{41}}{2} = 0,3$$

x values.

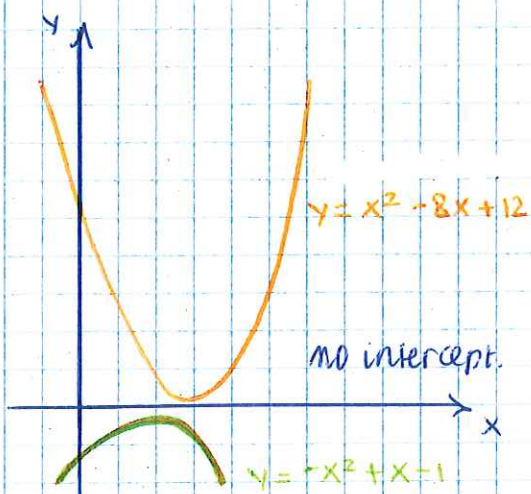
TO FIND THE y values, fill the equations:

$$\begin{aligned}
 L, x_1 = 6,7: & \quad y_1 = -(6,7) + 10 = 3,3 \\
 & \quad y_1 = (6,7)^2 - 8 \cdot (6,7) + 12 = 3,3
 \end{aligned}$$

$$\begin{aligned}
 L, x_2 = 0,3: & \quad y_2 = -(0,3) + 10 = 9,7 \\
 & \quad y_2 = (0,3)^2 - 8 \cdot (0,3) + 12 = 9,7
 \end{aligned}$$

y values.

● Parabol + Parabol:

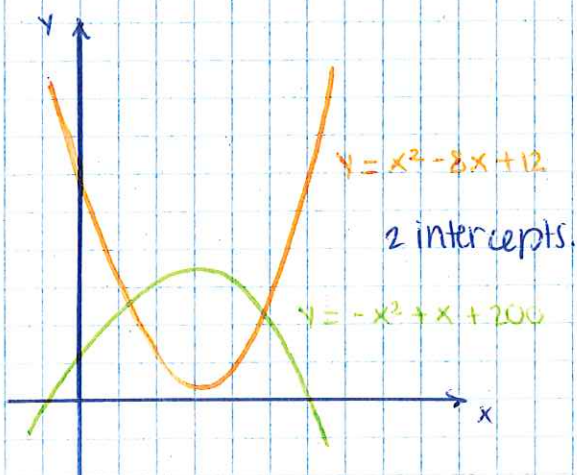


→ Find the intercepts | both:

$$\begin{cases} y = x^2 - 8x + 12 \\ y = -x^2 + x - 1 \end{cases}$$

$$\begin{aligned} -x^2 + x - 1 &= x^2 - 8x + 12 \\ -2x^2 + 9x - 13 &= 0 \end{aligned}$$

$$\begin{aligned} D &= b^2 - 4ac \\ &= 9^2 - 4 \cdot (-2) \cdot (-13) \\ &= -23 < 0: \text{no intercept.} \end{aligned}$$



→ Find the intercepts | both:

$$\begin{cases} y = x^2 - 8x + 12 \\ y = -x^2 + x + 200 \end{cases}$$

$$\begin{aligned} -x^2 + x + 200 &= x^2 - 8x + 12 \\ -2x^2 + 9x + 188 &= 0 \end{aligned}$$

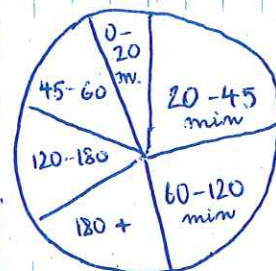
$$\begin{aligned} D &= b^2 - 4ac \\ &= 9^2 - 4 \cdot (-2) \cdot 188 \\ &= 1585 > 0: \text{2 intercepts.} \end{aligned}$$

$$\begin{aligned} x_1 &= \frac{-9 + \sqrt{1585}}{-4} = -7,7 \\ x_2 &= \frac{-9 - \sqrt{1585}}{-4} = 12,2 \end{aligned} \quad \left. \begin{array}{l} x \\ \text{values.} \end{array} \right\}$$

How many minutes do you call per month?

120 minutes.

minutes	people	%
0-20	1	$1/23 \times 100\% = 4,35$
20-45	5	$5/23 \times 100\% = 21,74$
45-60	4	17,4
60-120	5	21,74
120-180	4	17,4
180+	4	17,4
	<u>23</u>	<u>100 %</u>



Make a sample:

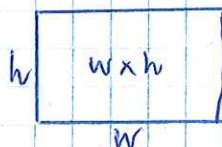
Take random people in the concerned area.

Histogram:

minutes	people	%	(min) width	height (%, per min)
0-20	1	4,35	$20-0=20$	$4,35/20 = 0,22$
20-45	5	21,74	$45-20=25$	$21,74/25 = 0,87$
45-60	4	17,4	15	$17,4/15 = 1,16$
60-120	5	21,74	60	$21,74/60 = 0,36$
120-180	4	17,4	60	$17,4/60 = 0,29$
180-600	4	17,4	420	$17,4/420 = 0,04$

1. Convert all counts / frequencies into %.

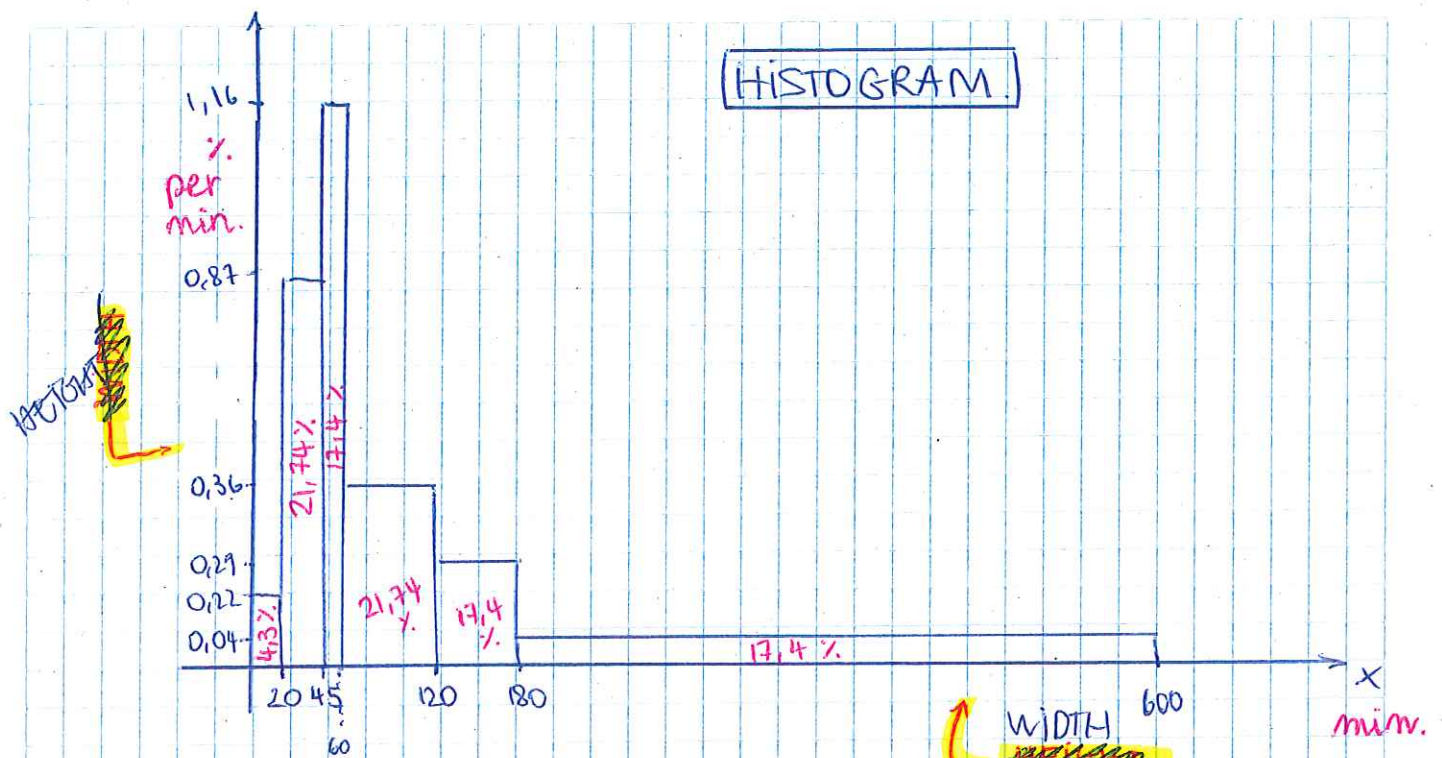
2. Calculate the width of class intervals
max - min = interval



3. calculate height = $\frac{\text{area}(\%)}{\text{width}}$

4. Draw axis & label them.

5. Draw blocks of histogram.



Bar chart \neq histogram

total area $\neq 100\%$

total = 100%
area

it's better to use intervals
& no fix number, because
it shows better what
the result is.

AVERAGE

	middle
0-20	1
20-45	5
45-60	4
60-120	5
120-180	4
180-600	4
	23

middle \times frequency

$$\begin{aligned}
 10 \times 1 &= 10 \\
 32,5 \times 5 &= 210 \\
 52,5 \times 4 &= 162,5 \\
 90 \times 5 &= 450 \\
 150 \times 4 &= 600 \\
 390 \times 4 &= 1560 \\
 \hline
 &2995,5
 \end{aligned}$$

AVERAGE = $2995,5 / 23 = 30 \text{ mins.}$

MODE $\left\{ \begin{array}{l} 20-45 \text{ min} \\ 60-120 \text{ min} \end{array} \right.$

Average: add all values and divide by the number of values.

ex.: $\frac{1+2+5+7+10}{5} = \frac{25}{5} = 5$

$$\frac{1}{5} \sum_{i=1}^5 x_i$$

WHEN YOU
HAVE FIX
NUMBERS

WHEN YOU DON'T HAVE FIX NUMBERS
BUT INTERVALS.

Price in €	count or frequency	area %	width of each interval (€)	height = area/width
0 - 50	10	11,1 %	50	0,222
50 - 100	20	22,2 %	50	0,444
100 - 200	30	33,3 %	100	0,333
200 - 300	20	22,2 %	100	0,222
300 - 500	10	11,1 %	200	0,055
<u>intervals</u>	<u>90</u>	<u>100 %</u>	<u>x axis</u>	<u>y axis</u>

SUMMARY STATISTICS.

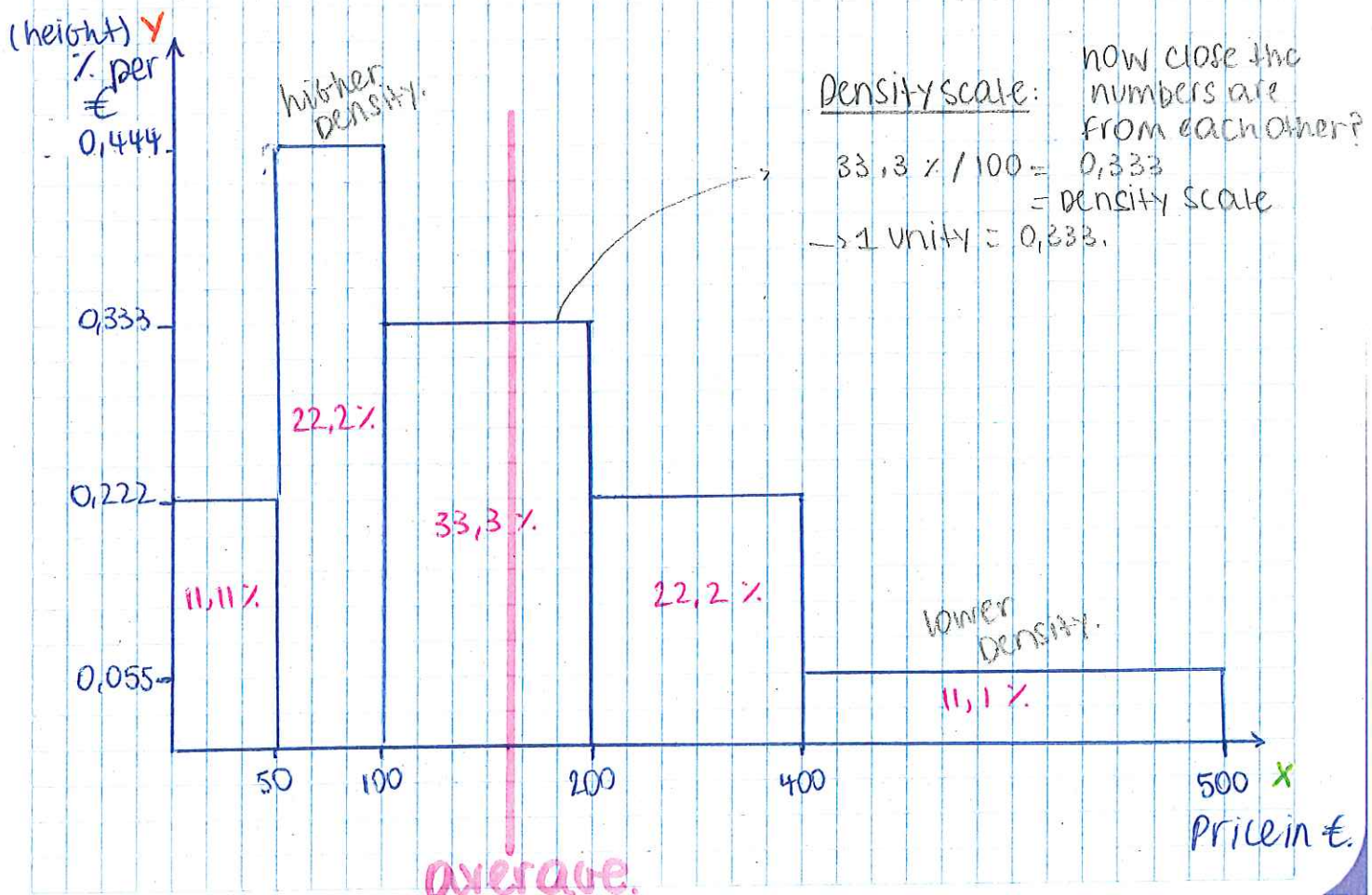
LEFT ENDPOINT CONVENTION.

in the interval 0-50, 0 is included BUT 50 is excluded.

$L > [0; 50[$

HISTOGRAM:

100% Below the curve.



- $$\text{the average} = \frac{\text{sum of all values}}{\text{number of values.}}$$

$$= \frac{1}{n} \sum_{i=1}^n x_i$$

medium $S_2 = \text{average}$
 $1; 3; 5; 7; 10$
 $x_2 \quad x_2 \quad x_3 \quad x_4 \quad x_5$

$$= \mu \quad (\text{Greek } \mu \text{ "mean"})$$

$$\bar{X} = \frac{X_1 + X_2 + X_3 + X_4 + X_5}{n}$$

$$= \frac{1+3+5+7+9}{5} = \frac{25}{5} = 5$$

$$= \frac{1}{5} \sum_{i=1}^5 x_i$$

- is the example serie,
the median is 5.

it is a number of the list.

1; 3; 5; 7; 10; 11

medium

$$\frac{5+7}{2} = 12/2 = 6$$

—, 1; 3; 5; 7; 100 average: 23,2
median: 5.

in a complete symmetric histogram, the average & the median are the same.

→ When you have intervals instead of numbers:

how to calculate the average?
→ find the middle of the intervals.

intervals:	count:	middle of intervals:	middle count
0-50	10	25	250
50-100	20	75	1500
100-200	30	150	4500
200-300	20	250	5000
300-500	10	400	4000
	90		15250

average:

$$\frac{15250}{90} = 169,4 \text{ €}$$

balancing point of the histogram.

median: 50th percentile.

median interval: 100-200

median exact number: formula p. 175-187.

L = left boundary of the median interval. (100)

i = width of median interval (100)

n = total count (90)

F = cumulative frequency of all intervals below the median interval. (10+20 = 30)

f = frequency inside the median interval. (30)

$$L + i \left(\frac{\frac{n}{2} - F}{f} \right)$$

$$100 + 100 \left(\frac{\frac{90}{2} - 30}{30} \right)$$

$$= 100 + 100 \times 0,5$$

$$= 100 + 50 = 150$$

→ $L + i \left(\frac{\frac{n}{4} - F}{f} \right)$

we will find the 25th percentile.

$$\frac{90}{4} = 22,5$$

$$25^{\text{th}} \text{ percentile} = 50 + 50 \left(\frac{\frac{90}{4} - 10}{20} \right) = 81,25$$

$$L = 50 - 100 \mid 20$$

$$= 50$$

$$i = 50$$

$$n = 90$$

$$F = 10$$

$$f = 20$$

$$\frac{90}{4} = 22,5$$

in this interval

because:

$$10 \rightarrow 10$$

$$20 \rightarrow 30$$

$$30 \rightarrow 60$$

$$20 \rightarrow 80$$

$$10 \rightarrow 90$$

22,5 is between 10 and 30.

75th percentile:

$$\frac{3 \cdot 90}{4} = 67,5$$

median interval = 200-300 | 20

$$\begin{aligned} L &= 200 \\ i &= 100 \\ n &= 90 \end{aligned}$$

$$\begin{aligned} F &= 10 + 20 + 30 \\ &= 60 \\ f &= 20 \end{aligned}$$

0-50	10	→ 10
50-100	20	→ 30
100-200	30	→ 60
200-300	20	→ 80
300-500	10	→ 90

67,5 is between 60 & 80

$$\begin{aligned} 75^{th} &= L + i \left(\frac{\frac{3 \cdot n}{4} - F}{f} \right) = 200 + 100 \left(\frac{\frac{3 \cdot 90}{4} - 60}{20} \right) \\ &= 200 + (100 \cdot 0,375) \\ &= 200 + 37,5 = 237,5 \end{aligned}$$

INTERQUARTILE RANGE (IQR) = middle 50%

$$IQR = 237,5 - 67,5 = 170 \text{ €}$$

IQR = the \neq between the 25th percentile & the 75th percentile is 170 €.

AVERAGE = 169,4 €

MEDIAN = 150 €

IQR = 170 €

TOTAL RANGE = 500 € (maximum).

if average = median
⇒ symmetrical histogram.

With the MEDIAN
IQR
TOTAL RANGE

general idea of the histogram.

50% ⇒ median.

25% & 75% ⇒ IQR.

0% & 100% ⇒ TOTAL RANGE.

$$IQR = 75^{th} \text{ perc.} - 25^{th} \text{ perc.}$$

AVERAGE

How far are the values from the average?

ex.: 1; 3; 5; 7; 10 average = 5,2

How far are the values away from AVG(5,2) on average?

$$\begin{aligned} 1 &\leftarrow 5,2 = -4,2 \\ 3 &\leftarrow 5,2 = -2,2 \\ 5 &\leftarrow 5,2 = -0,2 \\ 7 &\leftarrow 5,2 = +1,8 \\ 10 &\leftarrow 5,2 = +4,8 \end{aligned}$$

$$\frac{(-4,2) + (-2,2) + (-0,2) + (1,8) + (4,8)}{5}$$

$$= \frac{0}{5} = 0 \quad \text{on average, the values are average!}$$

⚠ if we take the absolute values.

[values]

how far the values are from 5,2, no matter left or right they are (- or +) on average:

average deviation = $(2,64)$

absolute value = $|\sqrt{x^2}|$

standard deviation (SD) = $(3,12)$ BIGGER.

RMS:
(root mean square)

SD = RMS of the distances from average.

the big numbers have a bigger weight.

- SD =
- 1). calculate AVG.
 - 2). calculate distances from AVG (from middle)
 - 3). square distances.
 - 4). take mean (AVG) of squared distances.
 - 5). take root of the mean.

AVG: average.
= \bar{x}

if intervals!

ex.: $1; 3; 5; 7; 10$

- 1). $avg = 5,2$
- 2). $(-4,2); (-2,2); (-0,2); (1,8); (4,8)$
- 3). $17,64; 4,84; 0,4; 3,24; 23,04$
 $= (-4,2)^2$

4). $\frac{17,64 + 4,84 + 0,4 + 3,24 + 23,04}{5} = 9,832$
= VARIANCE.

5). $\sqrt{9,832} = (3,14) = SD$
= $\sqrt{\text{variance}}$

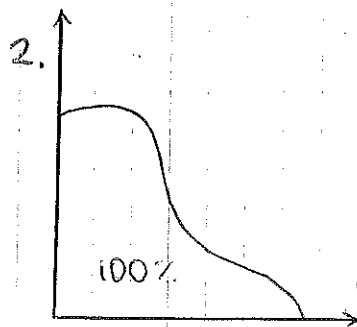
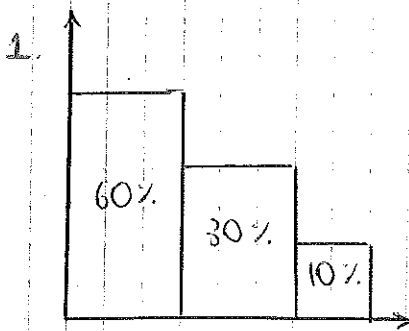
FORMULA
of these
steps:

$$SD = \sqrt{\frac{1}{n} \sum_{i=1}^n (x_i - \bar{x})^2}$$

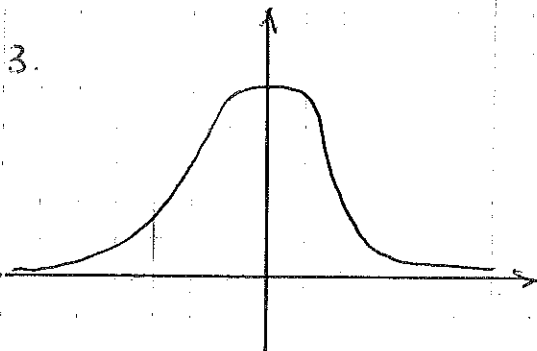


MIDTERM: WEDNESDAY
09.10

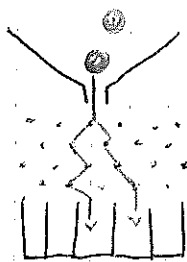
HISTOGRAM



the area
is always
representing
100% !



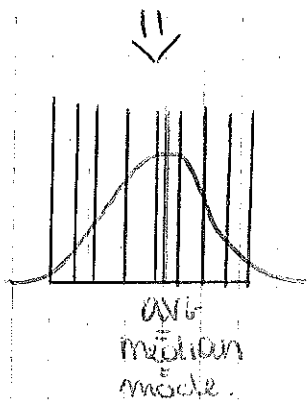
→ NORMAL CURVE HISTOGRAM.



always 50% that
the ball goes left
or right.

GALTON BOARD.

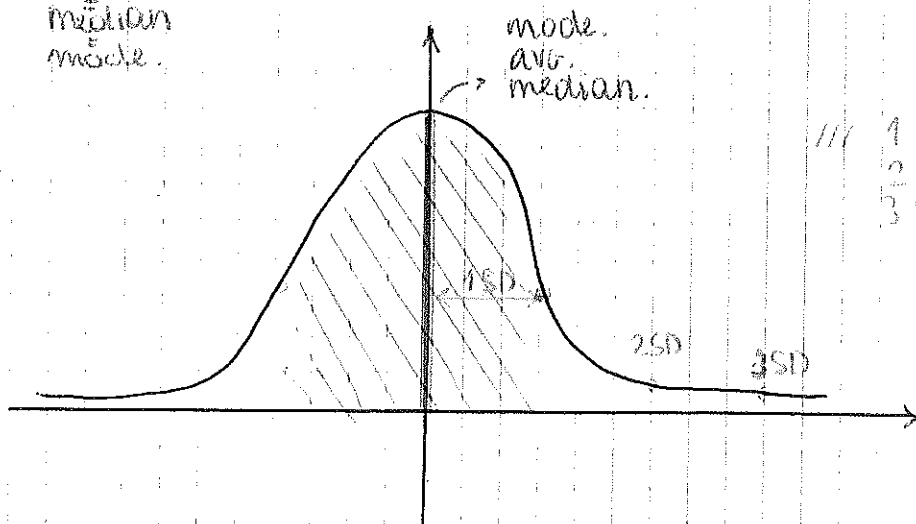
if we DO this experiment
with lot of balls, we will
OBTAIN a normal curve
as the result of where
the balls fall.



Final result
with more
balls:
normal
curve.

Because it's symmetric,
the average = the median

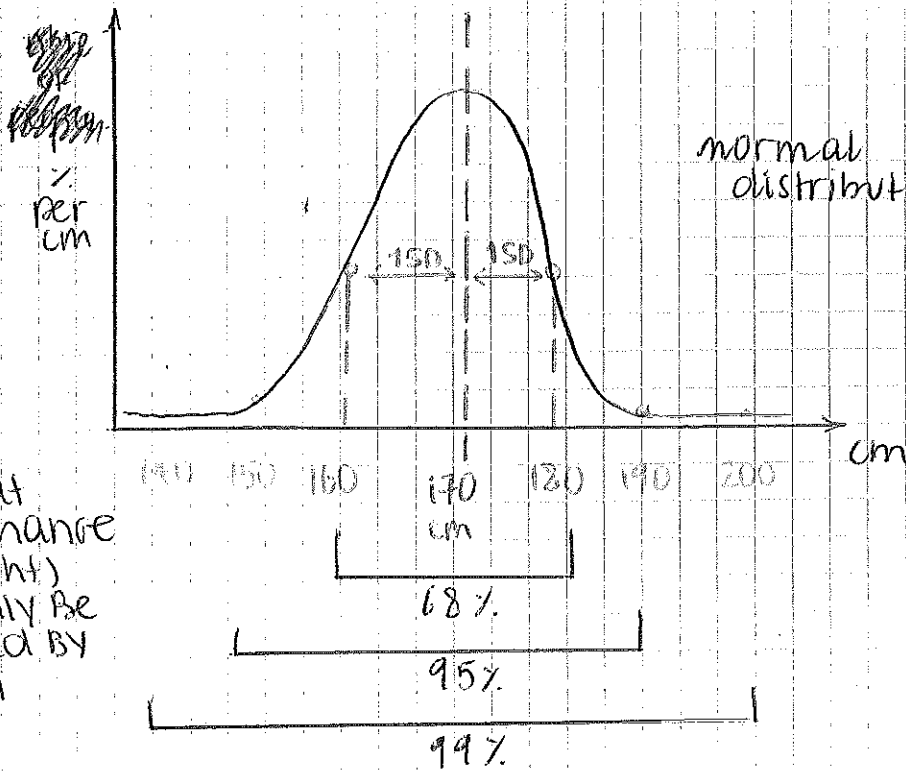
Because it's the highest
point, it's also the mode.



/// 1SD = 68%
2SD = 95%
3SD = 99%

KAMPLE:

average height 170 cm.
cm.



normal distribution.

NGS that not change height) usually be presented by normal curve.

THE CALCULATOR:

2nd Distr

(... : ...) x 100%
= normal cdf.

- normal cdf = (-1 ; +1) x 100%
= 68,27 %
- normal cdf = (-2 ; +2) x 100%
= 95,45 %
- normal cdf = (-3 ; +3) x 100%
= 99,7 %

to calculate a part, for example, between 140 cm and 180 cm.

normal cdf (lower bound ; upper bound ; avg ; SD) (x100%)

normal cdf (140 ; 180 ; 170 ; 10) = 83,9 %
x100%

or: normal cdf (180 ; 10⁹⁹ ; 170 ; 10) = 15,8 %
x100%

STANDARD UNIT:

to compare things that are \neq from each other.

definition:

$$\text{avg} \rightarrow 0$$

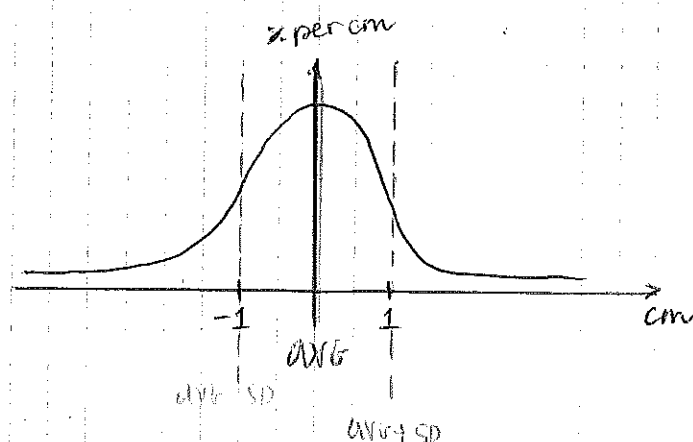
$$\text{avg} + \text{SD} \rightarrow 1$$

$$\text{avg} - \text{SD} \rightarrow -1$$

$$\text{SU} = \frac{\text{value} - \text{avg}}{\text{SD}}$$

$$\Rightarrow \frac{180 \text{ cm} - 170 \text{ cm}}{10 \text{ cm}}$$

$$= \frac{10}{10} = 1$$



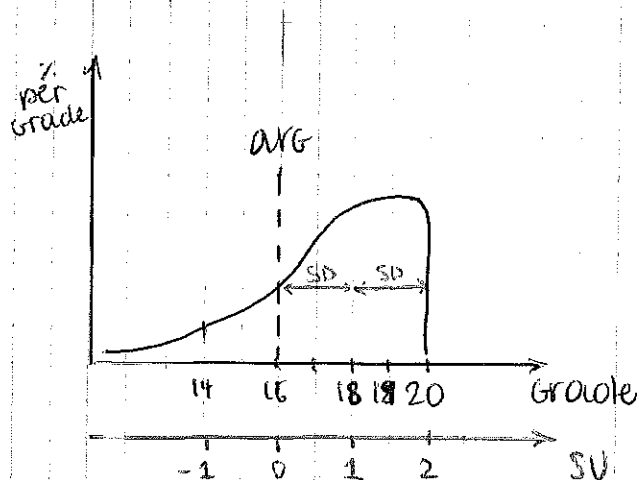
How many SDs is ~~180 cm~~ a value away from average.

180 cm is 1SD (10 cm) away from avg (170 cm).

$$\text{SU} \times \text{SD} = \text{value} - \text{avg}$$

$$\text{value} = \text{SU} \times \text{SD} + \text{avg}$$

$$\Rightarrow 2 \times 10 + 170 = 190$$

EXAMPLE:

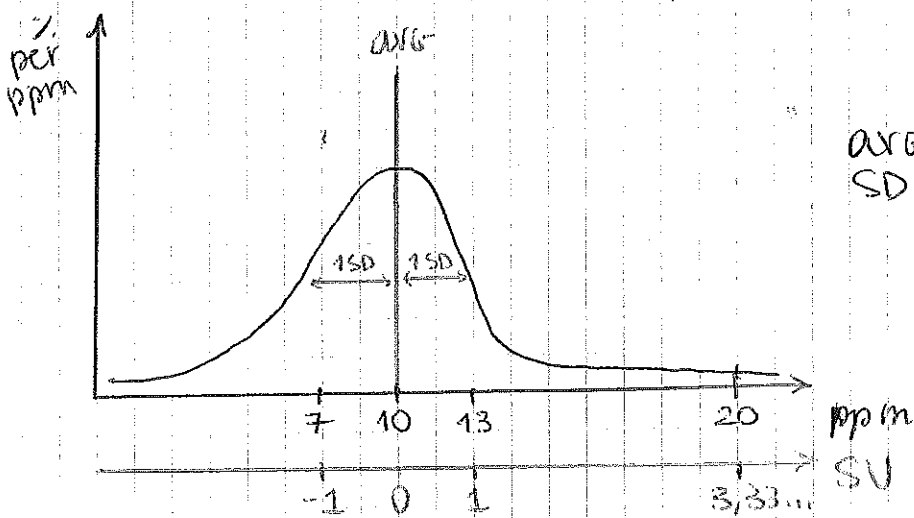
How many SDs is a student who has 14 away from avg?

→ Translate in SU:

$$\text{SU} = \frac{14 - 16}{2} = \frac{-2}{2} = -1$$

EXAMPLE:

calculating air quality in ppm (particles per million).



avg = 10
SD = 3

How much is 20 ppm in SU?

$$L, \frac{20 - 10}{3} = \frac{10}{3} = 3,33...$$

How much is 0 ppm in SU?

$$L, \frac{0 - 10}{3} = -\frac{10}{3} = -3,33...$$

ate	count	%	$x_i - \bar{x}$
10	6	24	-1,25
10	0		-0,25
10	19	76	0,75
	25	100%	

$$avg = \frac{0 \times 7 + 9 \times 19}{25} = 8,25$$

$$SD = \sqrt{\text{variance}} = \sqrt{\frac{1}{25} \sum_{i=1}^{25} (x_i - \bar{x})^2}$$

$$= \sqrt{0,8025} = 0,8958$$

$$\begin{aligned} 6 \times 1,5625 \\ 0 \times 0,0625 \\ 19 \times 0,5625 \end{aligned}$$

$$L, \text{count} \times (x_i - \bar{x})^2 \Rightarrow \left. \begin{aligned} 9,375 \\ 0 \\ 10,6875 \end{aligned} \right\} \frac{25}{\sum_{i=1}^{25}}$$

$$= 20,0625$$

divided by the total count (25): $\frac{1}{25}$

$$20,0625 / 25 = 0,8025 = \text{VARIANCE}$$

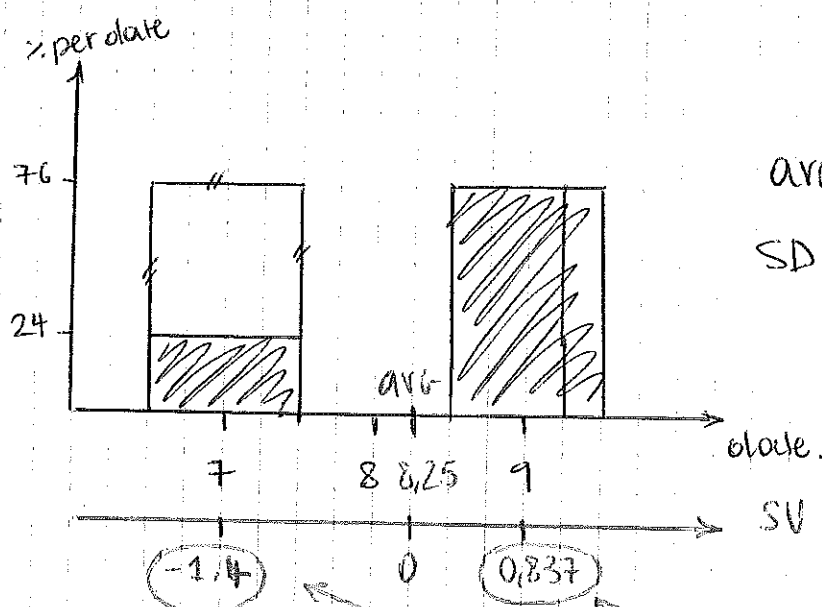
4th INTERVAL, LIKE THE MIDDLE VALUE OF THE INTERVALS.

23.09.13

~~scribble~~

date	count	%	width	height
7	6	24	1	24
8	0	0	1	0
9	19	76	1	76
	25			

HISTOGRAM:



$$\text{avg} = 8,25$$

$$\text{SD} = 0,8958$$

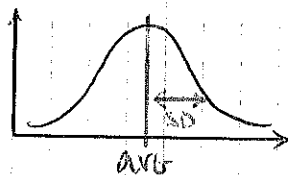
How many SDs is 9 away from avg?

Translate 9 in SU:

$$\frac{9 - 8,25}{0,896} = 0,837$$

$$\frac{7 - 8,25}{0,896} = -1,4$$

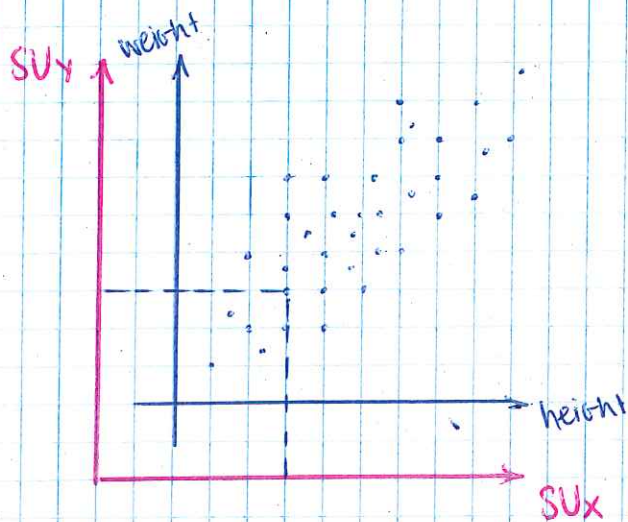
Normal curve:



$$\begin{aligned} |e| -1\text{SD} \times 1\text{SD} &= 68\% \\ -2\text{SD} \quad 2\text{SD} &= 95\% \\ -3\text{SD} \quad 3\text{SD} &= 99\% \end{aligned}$$

$$\text{SU} = \frac{\text{value} - \text{avg}}{\text{SD}} = \frac{x_i - \bar{x}}{\text{SD}}$$

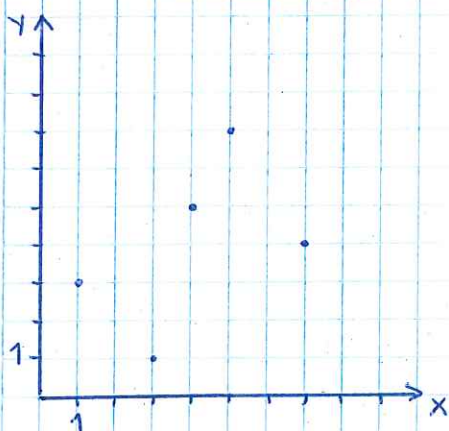
$$\text{value} = (\text{SU} \times \text{SD}) + \text{avg} = (\text{SU} \times \text{SD}) + \bar{x}$$

XIII. Correlations

- 2 different variables (height & weight) cannot be compared.
- you can only compare 2 different variable from SU_x and SU_y .
- the degree of dependency between 2 variables is called the correlation.

1. TO calculate the correlation coefficient (r):

1. Convert x values in SU_x ($\frac{x_i - \bar{x}}{SD_x}$).
Convert y values in SU_y ($\frac{y_i - \bar{y}}{SD_y}$).
2. Multiply all SU_x and SU_y .
3. Average of all products is r .
the correlation is always between -1 and 1
 → $r = -1$: perfect negative correlation.
 → $r = 0$: no correlation.
 → $r = 1$: perfect correlation.

EXAMPLE:

x	y	SU_x	SU_y	$SU_x \cdot SU_y$
1	3	-1,5	-0,5	0,75
3	1	-0,5	-1,5	0,75
4	5	0	0,5	0
5	7	0,5	1,5	0,75
7	4	1,5	0	0
				<u>2,25</u>

$$\frac{2,25}{5} = 0,45 = r$$

L> how strong the correlation is between x and y .

$\bar{x} = 4$	$\bar{y} = 4$
$SD_x = 2$	$SD_y = 2$

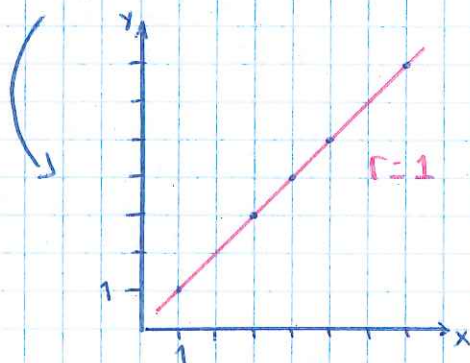
EXAMPLE:

x	y	SU _x	SU _y	SU _x · SU _y
1	1	1,5	1,5	2,25
3	3	-0,5	-0,5	0,25
4	4	0	0	0
5	5	0,5	0,5	0,25
7	7	1,5	1,5	2,25
				5

$$\boxed{\begin{array}{ll} \bar{x} = 4 & \bar{y} = 4 \\ SD_x = 2 & SD_y = 2 \end{array}}$$

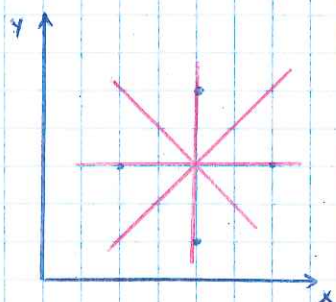
$$r = \frac{5}{5} = 1$$

↳ perfect correlation



⚠ the line in a perfect correlation does not always cross (0;0).

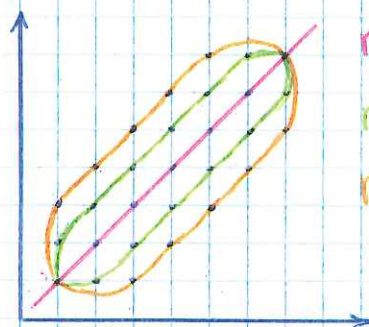
OTHER EXAMPLES:



$r=0$
no correlation.



$r=-1$
perfect neg. correlation.



$r=1$

$r=0,9$

$r=0,8$

→ Objectives of calculating the correlation:

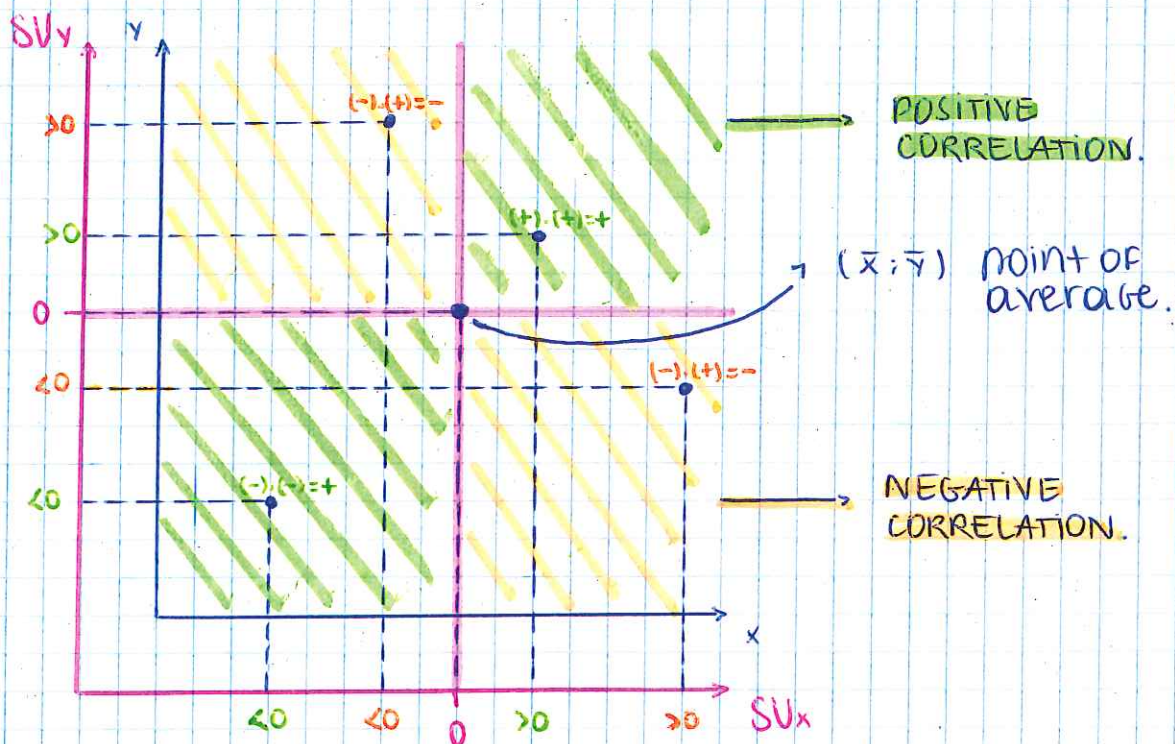
- Determine how strong is a correlation between 2 variables.
- Predict y values from x values (only in a perfect correlation).

2. TO determine how strong a correlation is:

1. Convert x and y values into SU_x and SU_y
2. Multiply all SU_x and SU_y .
3. r = avg of all products.

$$\frac{x_i - \bar{x}}{SD_x}$$

$$r = \frac{1}{n} \sum_{i=1}^n \frac{x_i - \bar{x}}{SD_x} \cdot \frac{y_i - \bar{y}}{SD_y}$$



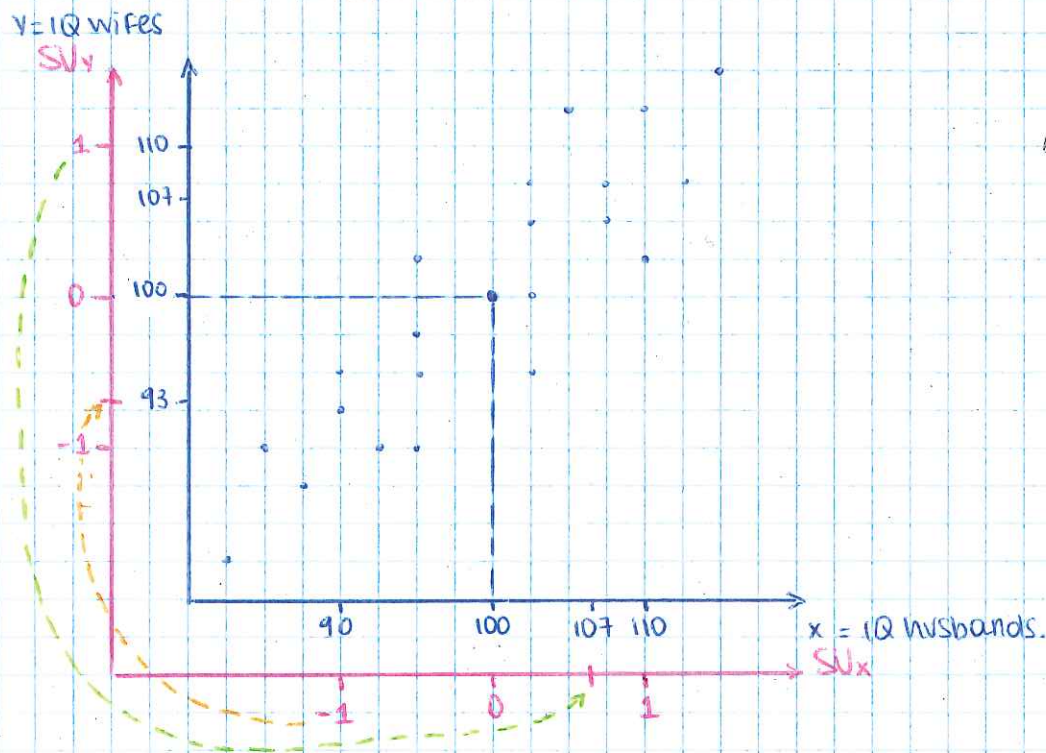
3. TO Predict y values from some x values:

1. Convert x into SU_x ($\frac{x - \bar{x}}{SD_x} = SU_x$)
2. Multiply By r TO OBTAIN SU_y ($SU_x \cdot r = SU_y$)
3. Convert SU_y into y ($SU_y \cdot SD_y + \bar{y} = y$).

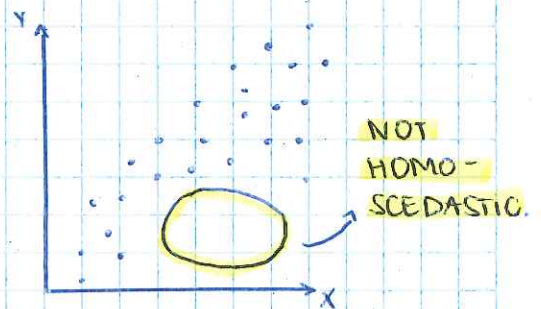
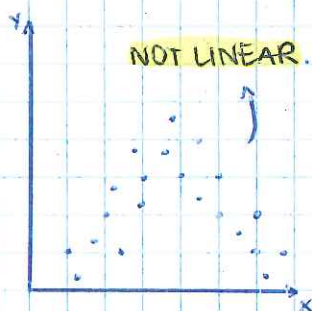
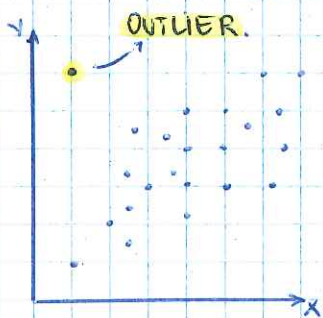
$$y_i = \left(\frac{x_i - \bar{x}}{SD_x} \cdot r \right) \cdot SD_y + \bar{y}$$

→ The "Regression effect":

When we predict values from the other variable, the result will always be closer and closer to the average ($SD=0$).



→ How to recognize a normal curve?



a normal curve should:

- have no outlier.
- being not linear.
- being homoscedastic.

4. COMPLETE EXAMPLE:

Cost of machine in €	times before it breaks in years	Cost in SU_x	time in SU_y	$SU_x \cdot SU_y$
500	1	-1,34	-1,52	2,0368
1000	4	-0,45	0,506	-0,2277
1500	3	0,48	-0,17	-0,0816
2000	5	1,34	1,18	1,5812

1. Averages: $\text{avg } x = \frac{500 + 1000 + 1500 + 2000}{4} = 1250 = \bar{x}$

$\text{avg } y = \frac{1 + 4 + 3 + 5}{4} = 3,25 = \bar{y}$

2. SD's:

1. $(x_i - \bar{x})^2$
2. $\sqrt{\frac{\text{added together}}{\text{nbre of values}}}$

SD_x :

500 - 1250 = -750	\rightarrow	562 500
1000 - 1250 = -250	\rightarrow	62 500
1500 - 1250 = 250	\rightarrow	62 500
2000 - 1250 = 750	\rightarrow	562 500

$\sqrt{\frac{\text{added together}}{4}} = 559$

SD_y :

1 - 3,25 = -2,25	\rightarrow	5,0625
4 - 3,25 = 0,75	\rightarrow	0,5625
3 - 3,25 = -0,25	\rightarrow	0,0625
5 - 3,25 = 1,75	\rightarrow	3,0625

$\sqrt{\frac{\text{added together}}{4}} = 1,48$

\rightarrow How strong is the correlation?

3. Convert x and y values into SU_x and SU_y $\left(\frac{x_i - \bar{x}}{SD_x} \right)$

x :	500 - 1250 / 559 = -1,34	y :	1 - 3,25 / 1,48 = -1,52
	1000 - 1250 / 559 = -0,45		4 - 3,25 / 1,48 = 0,506
	1500 - 1250 / 559 = 0,48		3 - 3,25 / 1,48 = -0,17
	2000 - 1250 / 559 = 1,34		5 - 3,25 / 1,48 = 1,18

4. Multiply all SU_x and SU_y

5. Average of all products:

$$\frac{2,0368 + (-0,2277) + (-0,0816) + 1,5812}{4} = \frac{3,3087}{4} = 0,83 = r$$

→ How long do we expect a machine of 3000 € to last?
(prediction of y value)

$$\begin{array}{l} \text{AVG}_x = 1250 \\ \text{SD}_x = 559 \end{array}$$

$$\begin{array}{l} \text{AVG}_y = 3,25 \\ \text{SD}_y = 1,48 \end{array}$$

$$6. \quad y_i = \left(\frac{x_i - \bar{x}}{\text{SD}_x} \cdot r \right) \cdot \text{SD}_y + \bar{y}$$

$$\begin{aligned} \hookrightarrow y_{3000} &= \left(\frac{3000 - 1250}{559} \cdot 0,83 \right) \cdot 1,48 + 3,25 \\ &= \underline{7 \text{ years}} \end{aligned}$$

→ What price for a machine that would last 6 years?
(prediction of x value)

$$\begin{array}{l} \text{AVG}_x = 1250 \\ \text{SD}_x = 559 \end{array}$$

$$\begin{array}{l} \text{AVG}_y = 3,25 \\ \text{SD}_y = 1,48 \end{array}$$

$$7. \quad x_i = \left(\frac{y_i - \bar{y}}{\text{SD}_y} \cdot r \right) \cdot \text{SD}_x + \bar{x}$$

$$\begin{aligned} \hookrightarrow x_6 &= \left(\frac{6 - 3,25}{1,48} \cdot 0,83 \right) \cdot 559 + 1250 \\ &= \underline{2112 \text{ €}} \end{aligned}$$

5. TO find the line on the computer with Excel.

x years	y number of members
1990	5
1995	20
2000	35
2005	30
2010	40

$$\text{AVG } x = 2000$$

$$\text{SD } x = 7,071068$$

$$\text{AVG } y = 26$$

$$\text{SD } y = 12,40967$$

$$r = 0,91$$

→ TO find the line to predict y values:

- create a graph with all values.
- select all points in the graph.
- click on "trend line" in the presentation section.

$$y = 1,6x + 3174$$

6. TO find the line (the function) manually.

→ TO predict y from x:

$$\text{slope} = \frac{\text{SD } y}{\text{SD } x} \cdot r \quad \rightarrow \text{slope} = \frac{12,4}{7,07} \cdot 0,91 = 1,6$$

$$\text{intercept} = \left(\frac{0 - \bar{x}}{\text{SD } x} \cdot r \right) \cdot \text{SD } y + \bar{y}$$

formula to find y values from x values!

$$\rightarrow \text{intercept} = \left(\frac{0 - 2000}{7,07} \cdot 0,91 \right) \cdot 12,4 + 26 = -3166$$

$$\text{function: } y = 1,6x + 3166$$

→ TO predict x from y:

$$\text{slope} = \frac{\text{SD } x}{\text{SD } y} \cdot r \quad \rightarrow \text{slope} = \frac{7,07}{12,4} \cdot 0,91 = 0,52$$

$$\text{intercept} = \left(\frac{0 - \bar{y}}{\text{SD } y} \cdot r \right) \cdot \text{SD } x + \bar{x}$$

$$\rightarrow \text{intercept} = \left(\frac{0 - 26}{12,4} \cdot 0,91 \right) \cdot 7,07 + 2000 = 1986,5$$

(june 1986)

$$\text{function: } x = 0,52y + 1986,5$$

$$y = 1,92x - 3820$$

7. To calculate the Prediction error (RMS error).

→ When predicting y from x: $\text{RMSError} = \sqrt{1-r^2} \cdot \text{SD}_y$

→ When predicting x from y: $\text{RMSError} = \sqrt{1-r^2} \cdot \text{SD}_x$

If r is 1 or -1, all the points are on the line, there is no prediction error.

If r is 0, the prediction error is equal to SD_x or SD_y (the biggest possible error).

Ex: When predicting y from x :

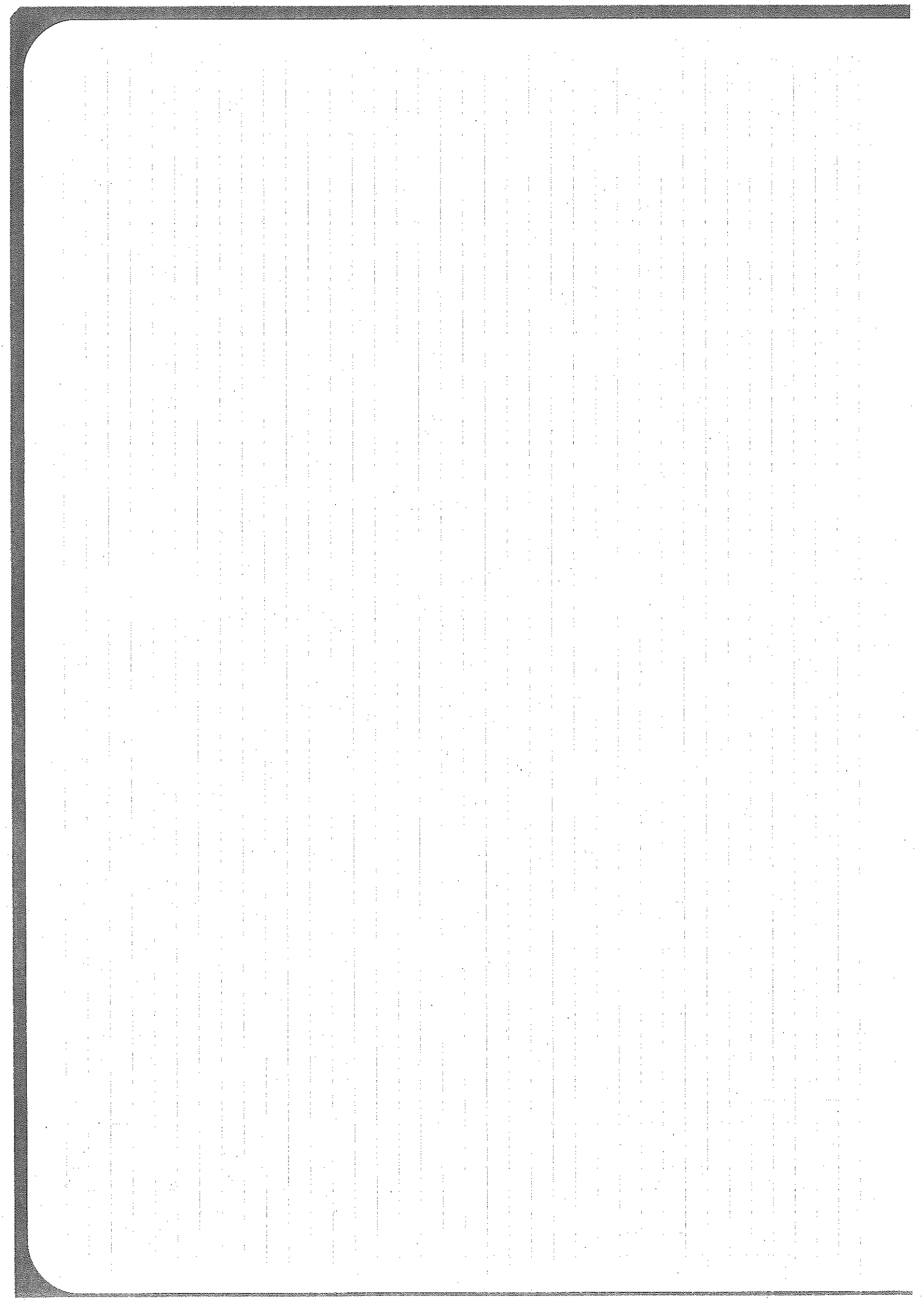
$$\text{RMS error} = \sqrt{1-0,91^2} \cdot 12,4 = 5,14$$

In 2015, we predicted 50 members with an RMS error of 5,14. The result is then between 44,86 and 55,14 members in 2015.

HOMEWORK

x	y
year	price in €
2000	134
2003	120
2004	125
2008	107
2010	95

- 1). Find correlation between x & y .
- 2). What price do we expect in 2013?
+ RMS error.
- 3). Equation of Best line through points.



XIV. INTRODUCTION TO LOGIC AND PROBABILITIES.

- Logic: "the light in the class is on"

L: true : 1.
false : 0.

proposition (T/F).

- Probabilities: "it will rain tomorrow"

L: I'm sure for 80% : 0,8.
I'm not sure for 20% : 0,2.

- "Is the light on?"
"Turn the light on!"

sentences which are not propositions

- "There is life on a planet around the star Sirius"

L: it is not a proposition because we cannot check if it is true or not.

EXAMPLE PROPOSITIONS:

a. $1+1=2$ \Rightarrow true, 1.

b. $3+4=7$ \Rightarrow true, 1.

a + b. $\underbrace{1+1=2}_1$ and $\underbrace{3+4=7}_1$ \Rightarrow true, 1.

c. $\sqrt{4}=87$ \Rightarrow false, 0.

a + c. $\underbrace{1+1=2}_1$ and $\underbrace{\sqrt{4}=87}_0$ \Rightarrow false, 0.

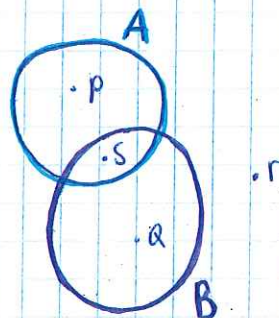
1 TO MAKE A TRUTH TABLE.

0 = False.
1 = True.

A	B	$A \wedge B$ and
0	0	0
0	1	0
1	0	0
1	1	1

L: we can replace logic calculation by multiplication.

x



$A \wedge B$

the point needs to be inside both circles.



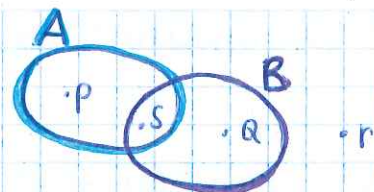
$A \wedge B$

both interrupters need to be closed.

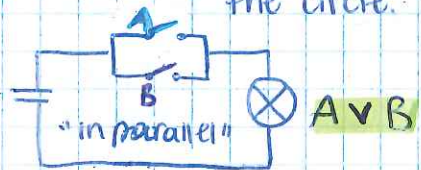
+ like an addition.

A	B	inclusive or $A \vee B$
0	0	0
0	1	1
1	0	1
1	1	1

//



$A \vee B$ one of the points needs to be inside the circle.



A	B	exclusive or $A \oplus B$
0	0	0
0	1	1
1	0	1
1	1	0

"either A or B".

//

will not be used in quantitative methods class.

A	$\neg A$ ($\sim A$) (not A)	// $1 - A$
0	1	$1 - 0 = 1$
1	0	$1 - 1 = 0$

A	B	and $A \wedge B$	or $A \vee B$	ex or $A \oplus B$	not $\neg A$	not $\neg B$	$A + B$	if A, then B $A \supset B$
0	0	0	0	0	1	1	1	1
0	1	0	1	1	1	0	0	1
1	0	0	1	1	0	1	0	0
1	1	1	1	0	0	0	1	1

operator name

conjunction

disjunction

negation of equivalence

negation

equivalence

implication

2. combinations.

A	B	not (A and B)		(not A) or (not B)		
		$A \wedge B$	$\neg(A \wedge B)$	$\neg A$	$\neg B$	$\neg A \vee \neg B$
0	0	0	1	1	1	1
0	1	0	1	1	0	1
1	0	0	1	0	1	1
1	1	1	0	0	0	0

SAME
RESULT

$$\Rightarrow \neg(A \wedge B) = \neg A \vee \neg B$$

$$\text{not (A and B)} = (\text{not A}) \text{ or } (\text{not B}).$$

A	B	C
0	0	0
0	1	0
1	0	0
1	1	0

the number of lines in a truth table is (number)² of propositions.

→ A, B = 2 propositions.
= $2^2 = 4$ lines.

→ A, B, C = 3 propositions.
= $3^2 = 8$ lines.

		not (A or B)		(not A) or (not B)			not(A or B) = (not A) & (not B)	
A	B	$A \vee B$	$\neg(A \vee B)$	$\neg A$	$\neg B$	$\neg A \wedge \neg B$	$\neg(A \vee B) = \neg A \wedge \neg B$	
0	0	0	1	1	1	1	1	
0	1	1	0	1	0	0	1	
1	0	1	0	0	1	0	1	
1	1	1	0	0	0	0	1	

SAME
RESULT

$$\Rightarrow \neg(A \vee B) = \neg A \wedge \neg B$$

$$\text{not (A or B)} = (\text{not A}) \& (\text{not B}).$$

TAUTOLOGY = ALWAYS
TRUE.

3. Use in Probabilities.

0 = false (certain).

1 = true (certain).

Between the two is uncertainty.

0,001%

99,9999%

50%

↳

0,00001

0,99999

0,5

...

$$0 \leq \text{PROBABILITY} \leq 1.$$

$$0\% \leq \text{PROBABILITY } P(A) \leq 100\%.$$

the chance that something doesn't happen

$$P(\text{not } A) = P(\neg A) = 1 - P(A)$$

$$P(A) = 1 - P(\text{not } A) = 1 - P(\neg A)$$

— there is an infinite of true values in probabilities.

→ How to calculate a probability?



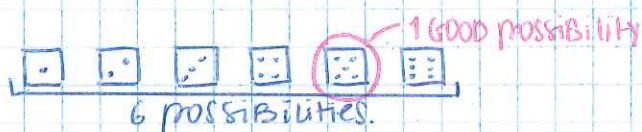
what is the chance to throw 5 on top?

P

A

$$- P(A) = P(\boxed{5})$$

$$= \frac{\# \text{ valid possibilities}}{\# \text{ total possibilities}} = \frac{1}{6}$$



$$- P(A \vee B) = P(\boxed{5} \text{ or } \boxed{6}) = P(A) + P(B) \triangle$$

$$= \frac{1}{6} + \frac{1}{6} = \frac{2}{6}$$

because $A \vee B$ is like an addition (+).

you can use an addition only if A & B are mutually exclusive!
⇒ 1 DICE.

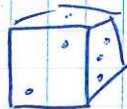
$$- P(A \wedge B) = P(A) \times P(B) \Rightarrow 2 \text{ DIE}$$

mutually independent

↳ I have 2 die. 1 yellow and 1 orange.
what is the chance to throw 5 on the yellow one, and 6 on the orange one?

4. TO FIND the number of possible outcomes: possibilities.Die:

6 possibilities.



6 possibilities.

36 possibilities.



the number of possibilities of outcomes = b^n b = base : number of possible outcomes for 1 variable ("thing") n = number of variables ("things").coins:

2 possible outcomes



2 possible outcomes

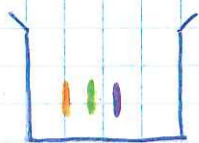
if I have 1 coin: 2 possible outcomes.
 2 coins: $2^2 = 4$ possible outcomes.
 3 coins: $2^3 = 8$ possible outcomes.
 ...

5. TO FIND the number of possible orders: permutations.I have 3 pencils: In how many different orders can we put them?
order n thingsif I have 2 pencils:  2 possible orders.if I have 3 pencils:  6 possibilities (2×3).if I have 4 pencils: $2 \times 3 \times 4 = 24$ possibilities.if I have 5 pencils: $2 \times 3 \times 4 \times 5 = 120$ possibilities.

$$n! = 1 \times 2 \times 3 \times \dots = (n-1) \times n$$

$$\text{EX: } 5! = 1 \times 2 \times 3 \times 4 \times 5 = (5-1) \times 5 = 120$$

6. TO FIND in how many ways we can take n things out of a "Box" with n things in it : COMBINATIONS:



In the Box, before we take something out, the things can be ordered differently (in $m!$ different ways / factorial ways).

What I take out of the box can also be ordered in $n!$ factorial ways.

What remains in the box can also be ordered in $(m-n)!$ factorial ways.

the total number of combinations is:

$$C_m^n = \frac{m!}{n!(m-n)!}$$

If I have a box in which there are 7 things inside, and I want to take 3 things out:

$$C_7^3 = \frac{7!}{3!(7-3)!} = \frac{\cancel{1} \times \cancel{2} \times \cancel{3} \times \cancel{4} \times 5 \times 6 \times 7}{1 \times 2 \times 3 \times \cancel{1} \times \cancel{2} \times \cancel{3} \times \cancel{4}} = 30$$

$$C_7^3 = C_7^4$$

Ex.: In a group of 25 people, how many different groups of 5 people can I make?

$$C_{25}^5 = \frac{25!}{5!(25-5)!} = 53130$$

$$C_{25}^{20} = \frac{25!}{20!(25-20)!} = 53130$$

XV. Probabilities 1. Basic formulas.

$$0 \leq P(A) \leq 1$$

$$P(\text{not } A) = 1 - P(A)$$

$$P(A \text{ or } B) = P(A) + P(B)$$

$$P(A \text{ and } B) = P(A) \times P(B)$$

$$P(A) = \frac{\# \text{ of valid outcomes}}{\# \text{ of possible outcomes}}$$

● Possibilities:

If I have 6 possible outcomes for 1 six-sided dice,
And I have now 3 dice, then the total number of possible outcomes is:

$$\boxed{6^n} \rightarrow 6^3 = 216.$$

● Permutations:

In how many different ways can I order n things?



$$\boxed{n! = n \text{ factorial} = (n-1) \times n}$$

● Combinations:

In how many different ways can I take n things out of a box with m things in it?

$$\boxed{C_m^n = \frac{n!}{m!(n-m)!}}$$

2. Application of probabilities in games:

1. I take a coin. If it's head, I win 1€ 
If it's tails, I lose 1€ 

We can replace this situation by a box in which we have to take 1 ticket between 2:
"ticket + 1€" or "ticket - 1€".

$$\boxed{+1\text{€}} \boxed{-1\text{€}}$$

2. If I get 6 on top of a dice, then I win 6€.
Anything else, I lose 1€.

We can replace this situation by a box in which we have to take 1 ticket between 6.

$$\boxed{1} \boxed{2} \boxed{3} \boxed{4} \boxed{5} \boxed{6} = \boxed{-1} \boxed{-1} \boxed{-1} \boxed{-1} \boxed{-1} \boxed{+6}$$

3. Roulette game:

$$\boxed{1} \boxed{2} \boxed{3} \dots \boxed{35} \boxed{36} \boxed{0} \boxed{00} \quad \begin{matrix} \text{Black} \\ \text{Red} \\ \text{Green} \end{matrix}$$
$$= \boxed{+1} \boxed{-1} \boxed{+1} \dots \boxed{-1} \boxed{+1} \boxed{-1} \boxed{-1} = \boxed{18 +1} \boxed{20 -1}$$

All casino games offer more chances to lose than to win.



The "Box model" is used to compare different situations.

• coin game:  ① = $\begin{bmatrix} +1 & -1 \end{bmatrix}$

- Average of the BOX: $\frac{+1 - 1}{2} = 0$

if I play 10 times: $10 \cdot \frac{+1 - 1}{2} = 0$

- Probability to lose 10 times in a row: $2^{10} = 1024$

$$P(A) = \frac{1}{1024}$$

• Roulette Game:

- avg BOX: $\frac{18 \times 1 + 20(-1)}{38} = \frac{-2}{38} = -0,0526$

- If I play 100 times: $100 \times (-0,0526) = -5,26$
I expect to lose 5,26 €.

SD: 1). find avg.
2). Distances from avg.
3). Square the distances.
4). Avg of products.
5). $\sqrt{\quad}$

L, coin game: SD: $\begin{matrix} 1 - 0 = 1 & ()^2 & 1 \\ -1 - 0 = -1 & ()^2 & 1 \end{matrix}$
avg = 0
SD = 1
 $SD = \sqrt{\frac{1+1}{2}} = \sqrt{1} = 1$

L, Roulette game: SD: $\begin{matrix} 18 \times 1 - (-0,0526) = 1,0526 \rightarrow 1,108 \\ 20 \times -1 - (-0,0526) = -0,9474 \rightarrow 0,8975 \end{matrix}$
avg = -0,0526
SD = 0,999
 $SD = \sqrt{\frac{20(0,8975) + 18(1,108)}{38}}$
 $= \sqrt{0,997} = 0,999$

● Cards game:

If I get an Ace, I get 10€.
Any other card, I pay 1€.

$$\left[48 \boxed{-1} \quad 4 \boxed{+10} \right]$$

AVG BOX: $\frac{48(-1) + 4(10)}{52} = \frac{-48 + 40}{52} = -0,1538$

On avg, I will lose 0,1538€ per time.
If I play 10 times, I will lose 1,538€ on avg.

SD: $48 \times: -1 - (-0,1538) = -0,8462 \xrightarrow{()^2} 0,716$
 $4 \times: 10 - (-0,1538) = 10,1538 \rightarrow 103,1$

$$SD = \sqrt{\frac{48(0,716) + 4(103,1)}{52}} = \sqrt{8,59} = 2,93.$$

TO FIND (SD) faster, when you only have 2 kinds of tickets:

CARDS

$$| \text{Big value} - \text{small value} | \times \sqrt{\frac{\text{fraction}_{\text{Big val}}}{\text{fraction}_{\text{small val}}}}$$

$$\rightarrow | 10 - (-1) | \times \sqrt{\frac{4}{52} \times \frac{48}{52}} = 11 \cdot \sqrt{0,071} = 2,93.$$

ROULETTE

$$| 1 - (-1) | \times \sqrt{\frac{18}{48} \cdot \frac{20}{48}} = 2 \sqrt{0,2493} = 0,999 \text{ same.}$$

3. Exercises.

- We have 2 die. What are the chances that we will have 2 "six" on top?

$$\frac{1}{6} \times \frac{1}{6} = \frac{1}{36} = 0,028 = 2,8\%$$

↑ "x" because - independance from each other
-  AND 

- What are the chances to have no "six" on top?

$$\frac{5}{6} \times \frac{5}{6} = \frac{25}{36} = 0,694 = 69,4\%$$

- What are the chances to have only 1 "six" on top?
That is to say one is "six" OR the other is "six"?

We cannot use "+" for "or" because they are not mutually exclusive: they are independant.

So we could say: "what are the chances to have not "six" OR not "six"?"

the opposite of what we want. $\left\{ \begin{array}{l} \rightarrow \text{NOT} (\text{die showing 6} \text{ OR } \text{die showing 6}) ? \\ \rightarrow \text{not} (\text{die showing 6}) \text{ AND } \text{not} (\text{die showing 6}) ? \end{array} \right.$

what we want

the opposite.

$$P (\text{die showing 6} \text{ OR } \text{die showing 6}) = 1 - P (\text{not} (\text{die showing 6} \text{ OR } \text{die showing 6}))$$

to invert the result.

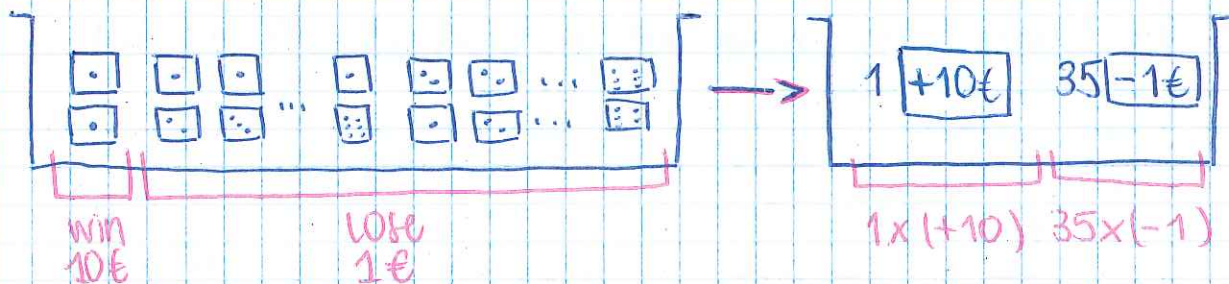
$$= 1 - \frac{25}{36} = \frac{36}{36} - \frac{25}{36} = \frac{11}{36}$$

$$= 0,30556 = 30,556\%$$

$$P(A) = 1 - P(\text{not } A)$$

$$P(\text{not } A) = 1 - P(A)$$

- We still have 2 Die. We play the "snake eyes" game. We win if we have 2 times "one" on top. In other cases, we lose. Let's say that we win 10 € and we lose 1 €.



$$\text{Avg Box} = \frac{(1 \times 10) + (35 \times (-1))}{36} = \frac{10 - 35}{36} = \frac{-25}{36} = -0,694$$

$$\text{SD Box} = |10 - (-1)| \times \sqrt{\frac{1}{36} \times \frac{35}{36}} = 11 \sqrt{0,027} = 11 \cdot 0,164 = 1,8$$

We can use the quick formula because we only have 2 kinds of "tickets".

- If we play 10 times, what do we expect to lose or win, on average?

$$\begin{aligned} \text{EV} : \text{expected value} &= \text{nbre of Games} \times \text{Avg Box} \\ &= 10 \times (-0,694) \\ &= -6,94. \end{aligned}$$

How to calculate the standard error (SE)?

$$\text{SE} = \sqrt{\text{nbr of Games}} \times \text{SD Box}$$

$$\text{If we play 10 times: } \text{SE} = \sqrt{10} \times 1,8 = 5,72$$

↳ We expect to lose -6,94 € if we play 10 times, $\pm 5,72$.

- We play the roulette game. I play "Black" for 1€.

$$\left[18 \boxed{\text{Black}} \quad 20 \boxed{\text{not Black}} \right] = \left[18 \boxed{+1€} \quad 20 \boxed{-1€} \right]$$

$$\underline{\text{AVG BOX}} = \frac{18(1) + 20(-1)}{38} = \frac{-2}{38} = -0,0526$$

$$\underline{\text{SD BOX}} = |1 - (-1)| \sqrt{\frac{18}{38} \times \frac{20}{38}} = 2 \sqrt{0,2493} = 0,999$$

The casino plays 100 roulette games per evening for one year. what will they lose or win?
We only play red or black.

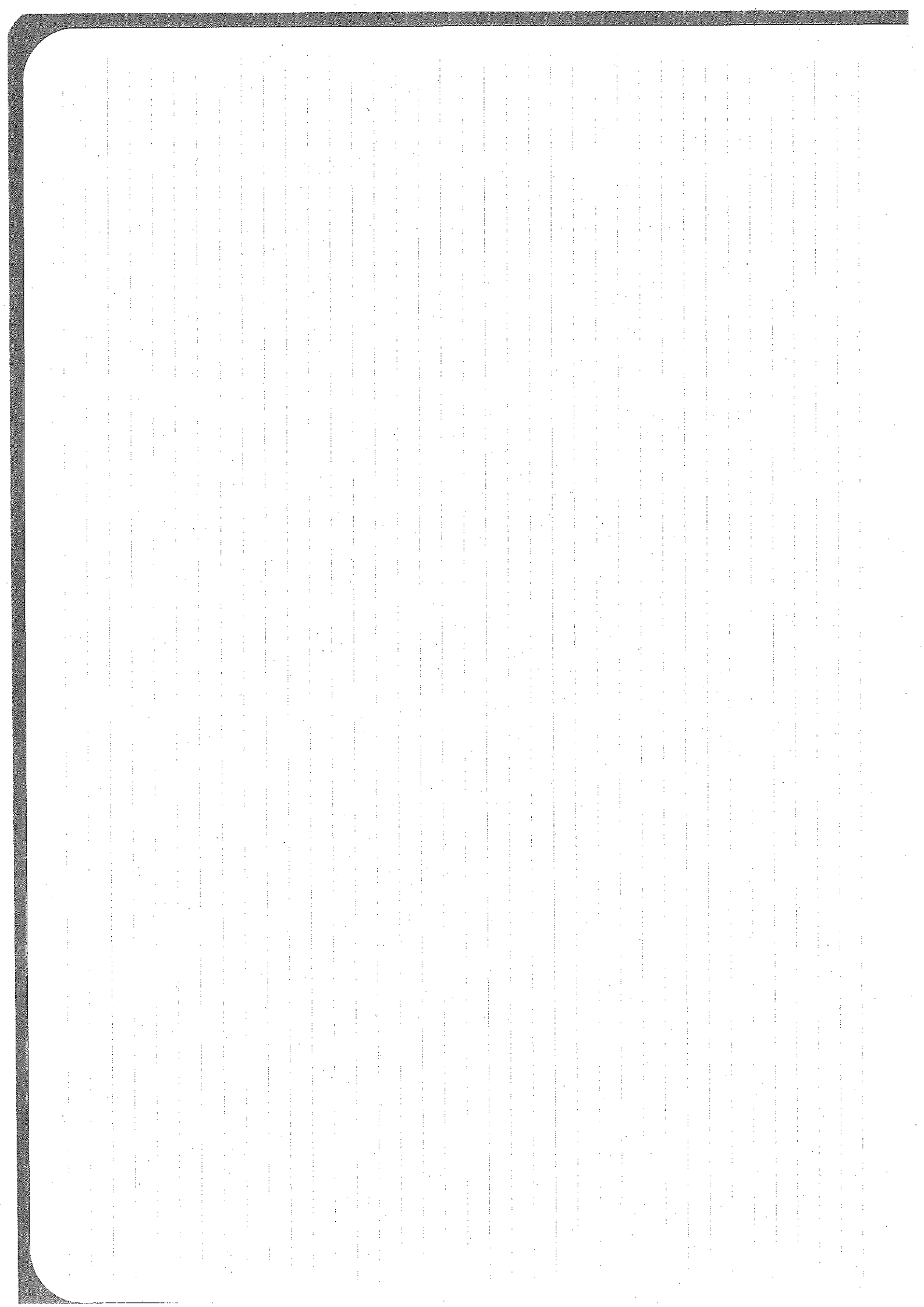
the AVG BOX $-0,0526$ is for the player. we have to inverse it for the casino: $0,0526$.

$$\text{EV} = 100 \cdot 365 \cdot 0,0526 = 1919,9 \text{ €}.$$

$$\text{SE} = \sqrt{100 \cdot 365} \cdot 0,999 = 190,9 \text{ €}.$$

→ They will win $1919,9 \text{ €} \pm 190,9 \text{ €}$.

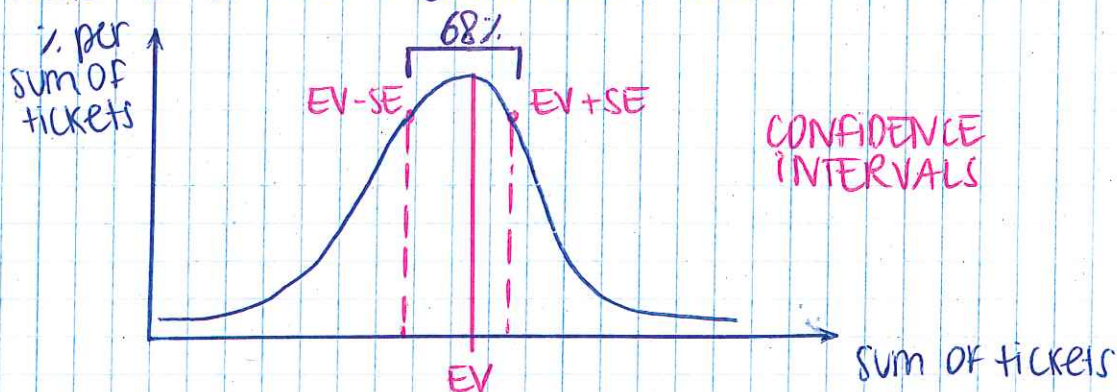
the casino will win between 1729 € and 2111 € in 1 year on a player who plays "Black" or "red" 100 times per evening.



4. Central limit theorem (CLT).

If we take many tickets out of a box, and we repeat this many times, the sum of the tickets will be a normal curve, with the top at the EV and the "shoulder points" at the $EV - SE$ and $EV + SE$.

We have to take the tickets 50 times or more, and take 50 or more tickets each time.



Any random process repeated many times will give a normal curve around the expected value (EV).

EX:

- Box model:

$[5 \boxed{1} 5 \boxed{3}]$

- Histogram of box:

value	count	width	area(%)	height
1	5	1	50	50
3	5	1	50	50
	10			

- AVG BOX: $\frac{(5 \times 1) + (5 \times 3)}{10} = \frac{5 + 15}{10} = 2$

- SD BOX: $|3 - 1| \cdot \sqrt{\frac{5}{10} \times \frac{5}{10}} = 2 \sqrt{0.25} = 1$

- We take 100 tickets: $EV = 100 \cdot 2 = 200$
 $SE = \sqrt{100} \cdot 1 = 10$

→ If I take 100 times 100 tickets, I expect that in 68% of the experiment, the sum of the tickets will be between $EV - 1SE$ and $EV + 1SE$

EX.

- roulette game: we play "Black" or "red"

$$\left[18 \boxed{+1} \quad 20 \boxed{-1} \right]$$

$$\text{AVG BOX} = \frac{18 \cdot 1 + 20 \cdot (-1)}{38} = -0,0526$$

$$\begin{aligned} \text{SD BOX} &= \sqrt{1 - (-1) \cdot \frac{18}{38} \times \frac{20}{38}} \\ &= 2 \sqrt{0,249} = 0,999 \end{aligned}$$

- we play 100 times.

$$\text{EV} = 100 \cdot -0,0526 = -5,26$$

we expect to lose 5,26 €, if we play 100 times.

$$\text{SE} = \sqrt{100} \cdot 0,999 = 9,99$$

- I am 68% confident that I'll win between:

$$\star -5,26 - (9,99) = -15,25 \text{ €} = \text{EV} - \text{SE}$$

$$\star -5,26 + (9,99) = 4,73 \text{ €} = \text{EV} + \text{SE}$$

- I am 95% confident that I'll win between:

$$\star -5,26 - 2(9,99) = -25,24 \text{ €} = \text{EV} - 2\text{SE}$$

$$\star -5,26 + 2(9,99) = 14,72 \text{ €} = \text{EV} + 2\text{SE}$$

- I am 99,7% confident that I'll win between:

$$\star -5,26 - 3(9,99) = -35,23 \text{ €} = \text{EV} - 3\text{SE}$$

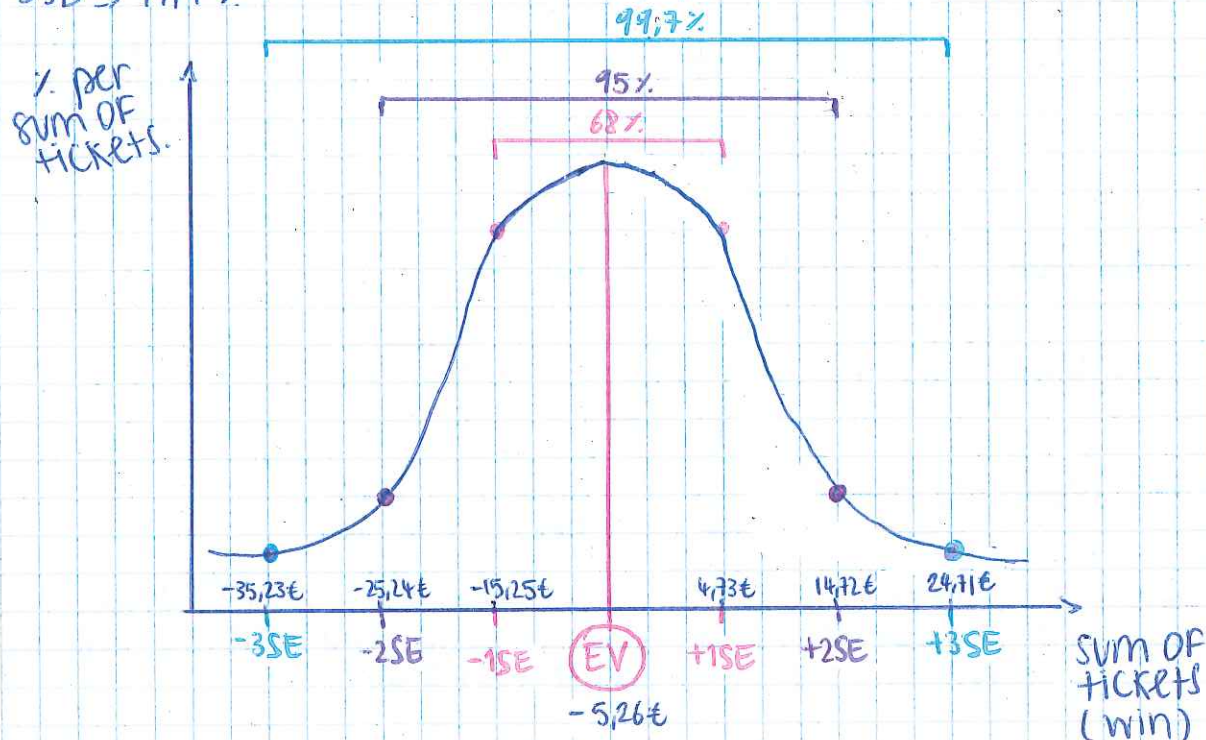
$$\star -5,26 + 3(9,99) = 24,71 \text{ €} = \text{EV} + 3\text{SE}$$

Percentage: see normal table

1SD \Rightarrow 68%

2SD \Rightarrow 95%

3SD \Rightarrow 99,7%



- TO calculate a % that is not on the normal table:

5 SD \Rightarrow ?

↳ normal cdf between -5 and 5 = 0,999999

$$0,999999 \times 100 = 99,9999\%$$

\rightarrow 5 SD \Rightarrow 99,9999%

⚠ "SD" can be replaced by " σ " (sigma).

5. The law of Big numbers / law of averages.

EX.: Roulette game, playing "Black" or "Red"



AVG BOX: $-0,0526$
SD BOX: $0,999$

- we play 10 times: $EV = 10 \cdot -0,0526 = -0,526$
 $SE = \sqrt{10} \cdot 0,999 = 3,16$ |SE| > |EV|
- we play 100 times: $EV = 100 \cdot -0,0526 = -5,26$
 $SE = \sqrt{100} \cdot 0,999 = 9,99$ |SE| > |EV|
- we play 1000 times: $EV = -52,6$
 $SE = 31,59$ |SE| < |EV|
- we play 1000000 times: $EV = -52600$
 $SE = 999$ |SE| < |EV|

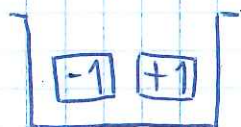
↳ the casino is 68% confident to make 52600 € \pm 999 per 1 million games.

↳ the casino is 99,99% confident (4 σ) to make 52600 € \pm 4(999), that is to say between:

* 48604 €
* 56596 €

\Rightarrow the SE goes up slower than the EV, that is why the casino is certain to win when there is a huge number of games. For big numbers, the SE becomes smaller relative to the EV.

EX.: we play "head" or "tails" with a coin.



AVG BOX : 0.
SD BOX : 1.

we play 10 times : EV = 0
SE = 3,16.

100 times : EV = 0
SE = 10

1000 times : EV = 0
SE = 31,6

1000 000 times : EV = 0
SE = 1000

SE relative to the number of times we played:

$\frac{SE}{\# \text{frames}}$ — 10 times : $\frac{3,16}{10} = 0,316$

100 times : $\frac{10}{100} = 0,1$

1000 times : $\frac{31,6}{1000} = 0,0316$

1000 000 times : $\frac{1000}{1000\ 000} = 0,001$

6. Binomials.

→ If I pick a card from a deck (52 cards), what is the chance that it is an ace or a diamond?

Ace: $\frac{4}{52}$ chances.

Diamond: $\frac{13}{52}$ chances.

• We know that:

$$P(A \text{ or } B) = P(A) + P(B) \text{ if mutually exclusive}$$

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B) \text{ if not mutually exclusive.}$$

So, if $A = \text{ace}$ and $B = \text{diamond}$:

$$\begin{aligned} P(\boxed{1} \text{ or } \diamond) &= \frac{4}{52} + \frac{13}{52} - \left(\frac{4}{52} \times \frac{13}{52} \right) \\ &= \frac{4}{52} + \frac{13}{52} - \frac{1}{52} = \frac{16}{52} \end{aligned}$$

• And we know that:

$$\begin{aligned} P(A \text{ or } B) &= 1 - P(\text{not } (A \text{ or } B)) \\ &= 1 - (P(\text{not } A) \text{ and } P(\text{not } B)) \end{aligned}$$

So, if $A = \text{ace}$ and $B = \text{diamond}$:

$$\begin{aligned} P(\boxed{1} \text{ or } \diamond) &= 1 - \left(\frac{48}{52} \times \frac{39}{52} \right) \\ &= 1 - \frac{1872}{2704} = \frac{2704}{2704} - \frac{1872}{2704} = \frac{832}{2704} \\ &= \frac{16}{52} \end{aligned}$$

→ IF it rains, what are the chances that I become wet?

conditional chances:

$$\begin{array}{l} \text{chances that A} \\ \text{happens if} \\ \text{B happens} \end{array} = P(A/B) = \frac{P(A \text{ and } B)}{P(B)}$$

To find $P(A \text{ and } B)$:

we know that $P(B) = 0,8$ and $P(A/B) = 0,5$.

$$\hookrightarrow P(A/B) = \frac{P(A \text{ and } B)}{P(B)}$$

$$0,5 = \frac{P(A \text{ and } B)}{0,8}$$

$$P(A \text{ and } B) = 0,8 \times 0,5 = 0,4.$$

→ IF I try something "n" times, the chances that something happens if I try 1 time is equal to "p".

$n!$
= n factorial
= $(n-1) \times n$

Then what are the chances that it happens exactly "k" times?

$$\frac{n!}{k!(n-k)!} \times p^k \times (1-p)^{n-k} = C_n^k \cdot p^k \cdot (1-p)^{n-k}$$

n = number of times I play.

k = number of times we want something to happen.

p = number of times it happens if we play once.

ON THE CALCULATOR: TO DO $n!$

menu → RUN → OPTN → ▸ → PROB → x!

CASIO GRAPH 35+.

Ex.: I toss a coin 10 times. What are the chances to have exactly 5 times "head"?

$$\begin{aligned} n &= 10 \\ k &= 5 \\ p &= 1/2 \end{aligned}$$

$$L > \frac{10!}{5!(10-5)!} \cdot \left(\frac{1}{2}\right)^5 \cdot \left(1 - \frac{1}{2}\right)^{10-5}$$

$$= \frac{10!}{5!5!} \cdot \left(\frac{1}{2}\right)^5 \cdot \left(\frac{1}{2}\right)^5 = 0,24609 = 24,609\%$$

Ex.: I toss a coin 10 times, what are the chances to have 10 times "head"?

$$n = 10 \quad k = 10 \quad p = 1/2$$

$$L > \frac{10!}{10!(10-10)!} \cdot \left(\frac{1}{2}\right)^{10} \cdot \left(1 - \frac{1}{2}\right)^{10-10}$$

$\underbrace{10!(10-10)!}_{=1}$ $x^0 = 1$

$$= 1 \cdot \left(\frac{1}{2}\right)^{10} \cdot 1 = 0,000976 = 0,0976\%$$

OR Binomial pdf $\binom{n}{k} p^k (1-p)^{n-k} = 0,000976$

ON THE CALCULATOR : TO DO BINOMIAL PDF

menu → STAT → DIST (F5) → BINM (F5) → Bpd (F1)

→ Data : variable.

X : k
numerical : n .

p : p .

CASIO GRAPH 35+

$$9,7656E-04 = 0,00097656$$

Ex.:

I throw a 20 sided Die ⁿ15 times. What are the chances to have at least 13 times "15" or more on the Die?

over 15 total times.

$$\text{Binomial pdf } (15; \frac{1}{20}; 13)$$

$$+ \text{ Binomial pdf } (15; \frac{1}{20}; 14)$$

$$+ \text{ Binomial pdf } (15; \frac{1}{20}; 15)$$

$$= 0.0008719 \%$$

Ex.:

I throw a 6 sided Die 5 times. What are the chances to have to have "6" 5 times?

$$\text{Binomial pdf } (5; \frac{1}{6}; 5) = 0.0001286$$

$$= \left(\frac{1}{6}\right)^5$$

Ex.:

I throw a 6 sided Die 5 times. What are the chances to have at least 1 time "6"?

over 5 total times.

$$\text{Binomial pdf } (5; \frac{1}{6}; 1)$$

$$+ \text{ Binomial pdf } (5; \frac{1}{6}; 2)$$

$$+ \text{ " } (5; \frac{1}{6}; 3)$$

$$+ \text{ " } (5; \frac{1}{6}; 4)$$

$$+ \text{ " } (5; \frac{1}{6}; 5)$$

$$= 59.81 \%$$

Binomial

$$P(A \text{ or } B) = P(A) + P(B) \rightarrow \text{if mutually exclusive}$$

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

If I pick a card from a deck (52 cards) what is the chance that it is an ace or a diamond?

$$\text{Ace} = \frac{4}{52}$$

$$\text{diamonds} = \frac{13}{52}$$

$$\begin{aligned} P(A \text{ or } B) &= P(A) + P(B) - (P(A \text{ and } B)) \\ &= \frac{4}{52} + \frac{13}{52} - \frac{1}{52} \rightarrow \text{ace \& diamond} \\ &= \frac{16}{52} \end{aligned}$$

(chance that card is ace or diamond) \Rightarrow Law of Marge

$$\begin{aligned} P(A \text{ or } \Diamond) &= 1 - P[\text{NOT (Ace or } \Diamond)] \\ &= 1 - [P(\text{not } A) \text{ and } P(\text{not } \Diamond)] \\ &= 1 - \left[\frac{48}{52} \times \frac{39}{52} \right] \\ &= 1 - \frac{1872}{2704} = \frac{2704}{2704} - \frac{1872}{2704} \\ &= \frac{832}{2704} = \frac{16}{52} \end{aligned}$$

chance that A happens if B happens

$$P(A|B) = \frac{P(A \text{ and } B)}{P(B)}$$

conditional chances

$$P(\text{rain}) = 0.8$$

P(if it rains I become wet) = 0.5

$$P(\text{wet}|\text{rain})$$

$$P(\text{wet}|\text{rain}) = \frac{P(\text{wet and rain})}{P(\text{rain})}$$

$$0.5 = \frac{P(\text{wet and rain})}{0.8}$$

$$P(\text{wet and rain}) = 0.5 \times 0.8 = 0.4$$

Binomial formula, Binomium of Newton

- if I try something n times
- the chance that something happens if I try 1 time is p
- then what the chance that this happens exactly k times?

$$= \frac{n!}{k!(n-k)!} p^k (1-p)^{n-k}$$

$$= C_n^k p^k (1-p)^{n-k}$$

- ① Ex: I toss a coin 10 times. What is the chance to have exactly 5 heads

$$= \frac{10!}{5!(10-5)!} \left(\frac{1}{2}\right)^5 \left(1 - \frac{1}{2}\right)^{10-5}$$

$$= \frac{10!}{5!5!} \left(\frac{1}{2}\right)^5 \left(\frac{1}{2}\right)^5$$

$$= 0.24609$$

$$\text{Binompdf}(10, \frac{1}{2}, 5) = 0.246$$

- ② Ex: I toss a coin 10 times, head 10 times?

$$\left(\frac{1}{2}\right)^{10} = \frac{1}{1024} = 0.000976 = 0.09765\%$$

$$\text{Binompdf}(10, \frac{1}{2}, 10) = 0.000976$$

- ③ Ex = p head 9 times?

$$\text{Binompdf}(10, \frac{1}{2}, 9) = 0.00976 \Rightarrow 0.976\%$$

$$\text{Ex} = 9 \text{ or } 10 \text{ times?} \Rightarrow \text{at least 9 times}$$

$$0.9765\% + 0.09765\%$$

↓
mutually
exclusive

$$\text{chance of} \\ = 1.07\%$$

* of heads % chance

1	0.9765
2	4.394
3	11.718
4	20.507
5	24.6
6	20.507 20.507
7	11.718 11.718
8	4.394
9	0.9765
10	0.09765 ($\frac{1}{2^{10}}$)

Binompdf (10, $\frac{1}{2}$, x)

of heads

↑

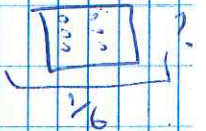
Ex: I throw a 20 sided dice 15x. What is the chance to have at least 13x or 15 or more on the dice?

$\frac{5}{20}$ (13, 14, 15, 16, 17, 18, 19, 20)

$$\text{Binompdf}(15, \frac{5}{20}, 13) + \text{Binompdf}(15, \frac{5}{20}, 14) + \text{Binompdf}(15, \frac{5}{20}, 15)$$

$$= 0.0008719\%$$

Ex: I throw 6 sided dice 5 times. What is chance to have 5 times



$$\left(\frac{1}{6}\right)^5 = \text{Binompdf}(5, \frac{1}{6}, 5)$$

either: What is chance to have at least 1

$$1) \left[\text{Binompdf}(5, \frac{1}{6}, 1) + \text{Binompdf}(5, \frac{1}{6}, 2) + \text{Binompdf}(5, \frac{1}{6}, 3) + \text{Binompdf}(5, \frac{1}{6}, 4) + \text{Binompdf}(5, \frac{1}{6}, 5) \right] = 59.81\%$$

2) What is chance to have no

$$= 1 - \text{chance to have no}$$

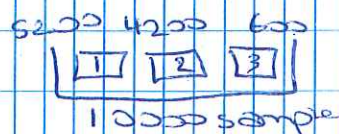
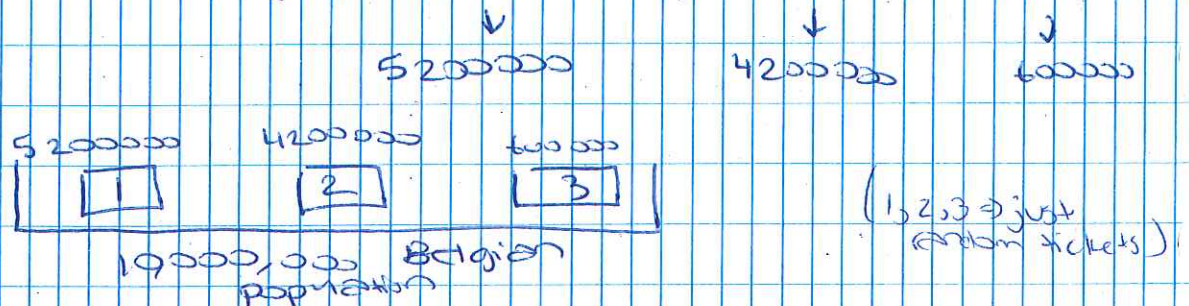
$$2) = 1 - \text{Binompdf}(5, \frac{1}{6}, 0) = 59.81\%$$

3) $1 - \left(\frac{5}{6}\right)^5 = 59.81\%$

Sampling

10,000,000 belgians (population)

How many are Flemish / Walloon / German?



What is the chance that in random sample 10,000 german speaking

$$\left(\frac{600,000}{10,000,000} \right)^{10,000} = (0.6)^{10,000}$$

$= 0 \Rightarrow$ chance is so small, can't be calculated

flemish)

$$= \left(\frac{5,200,000}{10,000,000} \right)^{10,000}$$

~~5,200,000~~

$$= (0.52)^{10,000}$$

$$= 0$$

What if I take 100 people

52	42	6
□	□	□
100		

$$\left(\frac{520,000}{10,000,000} \right)^{100} = 3.98 \times 10^{-29}$$

7. Sampling

- census: ask everybody the same question.
- sample: take a part of "everybody" and ask the same question.
You should select randomly the people of your sample.

EX.: TOTAL: 10 000 000 people. [1] Dutch speaking.
SAMPLE: 10 000 people. [2] french speaking.

1. Take random sample & ask question.
(Be as neutral as possible).
2. Make a Box model, and give numbers to your answers.
Quantisize your answers (tickets with numbers).
3. Put the answers in percentages ($\frac{\text{Count}}{\text{Total}} \times 100\%$).
4. Extrapolate your percentages to the total population.

6000 <u>[1]</u>	4000 <u>[2]</u>
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60% [1] 40% [2]

→ We can assume that 60% of the 10 000 000 people speak Dutch, & 40% speak french.

5. Calculate avg Box & SD Box

$$\text{AVG-BOX} : \frac{60 \cdot 1 + 40 \cdot 2}{100} = 1,4$$

$$\text{or } \frac{6\,000\,000 \cdot 1 + 4\,000\,000 \cdot 2}{10\,000\,000} = 1,4$$

$$\text{SD BOX} : 12 - 11 \cdot \sqrt{\frac{40}{100} \times \frac{60}{100}} = 1 \cdot \sqrt{0,24} = 0,4899$$

6. Calculate the Standard Error (SE).

$$\text{SE} \% = \frac{0,4899 \times 100 \%}{10\,000} = 0,4899 \%$$

$$SE = \sqrt{\text{sample size}} \times SD$$

$$SE\% = \frac{\sqrt{\text{sample size}} \times SD \times 100\%}{\text{sample size}}$$

$$= \frac{SD \times 100\%}{\sqrt{\text{sample size}}}$$

$$\triangle \frac{\sqrt{n}}{n} = \frac{1}{\sqrt{n}}$$

\Rightarrow We can assume that 6 000 000 Belgians speak Dutch as 1st language, with a standard error of 48 990 (0,4899 % of 10 000 000).

\Rightarrow We are 68 % confident that 6 000 000 Belgians speak Dutch as 1st language, $\pm 48 990$.

\Rightarrow We are 95 % confident that 6 000 000 Belgians speak Dutch as 1st language, $\pm 2 \cdot 48 990$.

\Rightarrow We are 99 % confident that 6 000 000 Belgians speak Dutch as 1st language, $\pm 3 \cdot 48 990$.



if we would have taken a sample of only 100 people, the number of the Box model would have been the same:

$$\left[\begin{array}{cc} 60 \boxed{1} & 40 \boxed{2} \end{array} \right] \begin{array}{l} 60\% \boxed{1} \\ 40\% \boxed{2} \end{array}$$

But the SE % would have been bigger:

$$SE\% = \frac{0,4899 \times 100\%}{\sqrt{100}} = 4,899\%$$

\Rightarrow We are more confident & more precise if the sample is big.

the size of the total population does not matter in the calculation of the SE %.



if there are more than 2 types of "tickets", the long complete formula should be used to calculate the SD!

EX.(with more than 2 kinds of QUALITATIVE tickets)

- total population : 6 000 000.

- sample size : 1000

- types of answers:

☐ people who didn't vote for this party.☐ people who vote for this party.

a. Open VLD - 15%

b. SpA - 15%

c. CD&V - 20%

d. NVA - 30%

e. Groen - 10%

f. Other - 10%

d. NVA:

$$\left[70 \begin{array}{|c|} \hline \square \\ \hline \end{array} 30 \begin{array}{|c|} \hline 1 \\ \hline \end{array} \right]$$

$$\bullet \text{ AVG BOX} = \frac{70.0 + 30.1}{100} = 0,3$$

$$\bullet \text{ SD BOX} = 1 - 0 \parallel \sqrt{\frac{30}{100} \times \frac{70}{100}} = 0,458$$

$$\bullet \text{ SE \%} = \frac{45,8\%}{\sqrt{1000}} = 1,45\%$$

→ 1,45% of 6 000 000:

$$= \frac{1,45 \times 6 000 000}{100}$$

$$= 86 948$$

e. Groen:

$$\left[90 \begin{array}{|c|} \hline \square \\ \hline \end{array} 10 \begin{array}{|c|} \hline 1 \\ \hline \end{array} \right]$$

$$\bullet \text{ AVG BOX} = \frac{90.0 + 10.1}{100} = 0,1$$

$$\bullet \text{ SD BOX} = 1 - 0 \parallel \sqrt{\frac{10}{100} \times \frac{90}{100}} = 0,09$$

$$\bullet \text{ SE \%} = \frac{9\%}{\sqrt{1000}} = 0,285\%$$

→ 0,285% of 6 000 000:

$$= \frac{0,285 \times 6 000 000}{100}$$

$$= 17 076$$

⇒ We are 68% confident that:

- NVA will obtain 1 800 000 ± 86 948 votes.

- Groen will obtain 600 000 ± 17 076 votes.

- ...